

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

```

LL          IIIII
LL          IIIII
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LLLLLLLLLLL
LLLLLLLLLLL

SSSSSSSSS
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SSSSSSS
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SSSSSSSSS
SSSSSSSSS

```

```
1 0001 0 MODULE DBGNCNTRL (IDENT = 'V04-000') =
2 0002 1 BEGIN
3 0003 1
4 0004 1
5 0005 1
6 0006 1
7 0007 1
8 0008 1
9 0009 1
10 0010 1
11 0011 1
12 0012 1
13 0013 1
14 0014 1
15 0015 1
16 0016 1
17 0017 1
18 0018 1
19 0019 1
20 0020 1
21 0021 1
22 0022 1
23 0023 1
24 0024 1
25 0025 1
26 0026 1
27 0027 1
28 0028 1
29 0029 1
30 0030 1
31 0031 1
32 0032 1
33 0033 1
34 0034 1
35 0035 1
36 0036 1
37 0037 1
38 0038 1
39 0039 1
40 0040 1
41 0041 1
42 0042 1
43 0043 1
44 0044 1
45 0045 1
46 0046 1
47 0047 1
48 0048 1
49 0049 1
50 0050 1
51 0051 1
52 0052 1
53 0053 1
54 0054 1
55 0055 1
56 0056 1
57 0057 1

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MODULE FUNCTION
This module contains DEBUG's top level parsing and execution routines.
Routine DBG$NCONTROL is called after an input line has been collected
from the user's terminal, or a record has been read from an indirect
command file or DO action buffer. Other routines in this module break
an input line into single commands, verify these commands if appropri-
ate, and allocate and deallocate temporary DEBUG memory (i.e., memory
that is automatically reclaimed at the end of each command). End of
command clean-up routines are also included.

Routine DBG$NCONTROL invokes the top level parsing and command execu-
tion networks as needed. Commands are parsed and executed one at a
time. Detection of errors in the parsing phase cause the command in
question to not be executed.

AUTHOR: David Plummer, CREATION DATE: 4/15/80

MODIFIED BY:
R. Title, Feb 1982, Filled in CISSA WHILE CLAUSE field from
within DBG$NGET_CMD; This was in order to
implement the WHILE command.
R. Title, Apr 1982, Fixed a bug in DBG$NSAVE_FILESP that was
preventing logical name translation from
occurring (a semicolon was always being
appended to the filename).
R. Title, Jan 1983, Changed DBG$NGET_CMD so that when language
is set to C, the comment character is
```



```
58 0058 1 :
59 0059 1 : R. Title, Sep 1983
60 0060 1 :
61 0061 1 : B. Becker, Oct 1983
62 0062 1 :
63 0063 1 :
64 0064 1 :
65 0065 1 :
66 0066 1 REQUIRE 'SRC$:DBGPROLOG.REQ';
67 0200 1
68 0201 1 LIBRARY 'LIB$:DBGGEN.L32';
69 0202 1
70 0203 1 FORWARD ROUTINE
71 0204 1     DBG$NCONTROL: NOVALUE,      ! Controls parsing and command execution
72 0205 1     ADD TO BUFLIST: NOVALUE,
73 0206 1     DBG$NGET_CMD,          ! Chops input string into command strings
74 0207 1     DBG$NKILC_CMD,        ! Kills a command and frees up dynamic
75 0208 1                               memory
76 0209 1     DBG$NEND_OF_INPUT,      ! End of parse line clean-up
77 0210 1     DBG$NSAVE_FILESP,      ! Saves a filespec in a dynamic buffer
78 0211 1     DBG$NVERIFY_OUT: NOVALUE, ! VERIFIES indirect command file commands
79 0212 1     DBG$NCHANGE-TO NEW: NOVALUE, ! Aids transition to new debugger
80 0213 1     DBG$NSAVE_BREAK_BUFFER: NOVALUE, ! Save a break action buffer
81 0214 1     GET_CMD_STRING,        ! Uppercases a 'C' command string
82 0215 1     GET_ADA_CMD_STRING,    ! Uppercases a Ada command string
83 0216 1     GET_NORMAL_CMD_STRING;  ! Uppercases a normal command string
```

```

85      0217 1  EXTERNAL ROUTINE
86      0218 1      DBG$EXPAND DEFINE_NAME,      ! Expands a DEFINE name
87      0219 1      DBG$FAO_OUT: NOVALUE,        ! ???
88      0220 1      DBG$NINITIALIZE: NOVALUE,    ! Sets language specific context
89      0221 1      DBG$NMATCH,                  ! Matches counted string to input
90      0222 1      DBG$NOUT_INFO,               ! Outputs an informational message
91      0223 1      DBG$NSYNTAX_ERROR,           ! Formats a syntax error
92      0224 1      DBG$END_OF_LINE: NOVALUE,    ! Version 2 end of line clean-up
93      0225 1      DBG$END_OF_CMD: NOVALUE,     ! Version 2 end of command clean-up
94      0226 1      DBG$NOUT_ARG_VECT: NOVALUE,  ! Outputs a message vector
95      0227 1      DBG$NMAKE_ARG_VECT,          ! Constructs an argument vector
96      0228 1      DBG$NNEXT_WORD,              ! Isolates next word of input
97      0229 1      DBG$NCIS_REMOVE,             ! Removes a link from the cis
98      0230 1      DBG$GET_MEMORY,              ! Allocates a dynamic memory block
99      0231 1      DBG$GET_TEMPMEM,             ! Allocates a temporary memory block
100     0232 1      DBG$REL_MEMORY,              ! Release permanent memory
101     0233 1      DBG$NPARSE_CMD,               ! The DEBUG command parser
102     0234 1      DBG$NEXECUTE_CMD;             ! The DEBUG command executor
103     0235 1
104     0236 1  EXTERNAL
105     0237 1      DBG$GB_LANGUAGE: BYTE,        ! Current language setting
106     0238 1      DBG$GL_GBLTYP,                ! Override type
107     0239 1      DBG$GW_GBLNGTH: WORD,         ! Override length
108     0240 1      DBG$GL_DFLTYP,                ! Default type
109     0241 1      DBG$GW_DFLTLENG: WORD,        ! Default length
110     0242 1      DBG$GL_CISHEAD: REF CIS$LINK, ! Head of cis
111     0243 1      DBG$GB_DEF_OUT: VECTOR[.BYTE], ! Output control vector in old debugger
112     0244 1      DBG$GL_ORIG_COMMAND_PTR,      ! Pointer to original command string
113     0245 1      DBG$GL_UPCASE_COMMAND_PTR: VECTOR[2];
114     0246 1
115     0247 1      ! Pointers to start and end
116     0248 1      !   of current command string
117     0249 1  GLOBAL
118     0250 1      DBG$GL_ORIG_COMMAND_PTR,      ! Pointer to original command string
119     0251 1      DBG$GL_UPCASE_COMMAND_PTR:    ! Pointer to upcased command string
120     0252 1      VECTOR[2, LONG];
121     0253 1
122     0254 1  OWN
123     0255 1      MESSAGE_POINTER,              ! Holds address of message argument vector
124     0256 1      CMD_STG_DESC: BLOCK[12,BYTE], ! Command input string descriptor. Note
125     0257 1      ! the extra longword to contain
126     0258 1      ! the original DSCSA_POINTER.
127     0259 1      CMD_VERB_PTR,                 ! Start of executable parse tree
128     0260 1      SAVE_INPOT_DESC: REF DBG$STG_DESC, ! Pointer to parse string descriptor
129     0261 1      ! used in gathering filespecs.
130     0262 1      START_VERIFY_POINTER;         ! Pointer to the start of the input to
131     0263 1      ! be verified
132     0264 1
133     0265 1  MACRO
134     0266 1      INITIAL_PTR = 8, 0, 32, 0 %; ! Pointer to start of dynamic buffer
```



```
136 0267 1 GLOBAL ROUTINE DBG$NCONTROL(PARSE_STG_DESC): NOVALUE =
137 0268 1
138 0269 1 FUNCTION
139 0270 1 Routine DBG$NCONTROL oversees command parsing and execution. Only commands
140 0271 1 that are parsed without detection of errors are executed. Routines are invoked
141 0272 1 for end of command and input processing.
142 0273 1
143 0274 1 FORMAL PARAMETERS:
144 0275 1 PARSE_STG_DESC - A VAX standrd descriptor of the input string.
145 0276 1
146 0277 1 IMPLICIT INPUTS:
147 0278 1
148 0279 1 CMD_VERB_PTR - Pointer to the verb node (head node) of the
149 0280 1 executable command tree.
150 0281 1
151 0282 1 MESSAGE_POINTER - Pointer to message argument vector.
152 0283 1
153 0284 1
154 0285 1
155 0286 2 BEGIN
156 0287 2
157 0288 2 MAP
158 0289 2 PARSE_STG_DESC : REF BLOCK [,BYTE];
159 0290 2
160 0291 2 LOCAL
161 0292 2 STATUS; ! Retains return code
162 0293 2
163 0294 2
164 0295 2 ! Try to get another command from the present input buffer. Check for comments.
165 0296 2
166 0297 2 status = dbg$nget_cmd (.parse_stg_desc, cmd_stg_desc, message_pointer);
167 0298 2
168 0299 2 CASE status FROM sts$k_warning TO sts$k_severe
169 0300 2 OF
170 0301 2 SET
171 0302 2
172 0303 2 [sts$k_warning] : ! No more input from present buffer
173 0304 2 BEGIN
174 0305 2 IF NOT dbg$nend_of_input (message_pointer)
175 0306 2 THEN
176 0307 2 dbg$nout_arg_vect (.message_pointer);
177 0308 2 END;
178 0309 2
179 0310 2 [sts$k_success] : ! Parse and execute command
180 0311 2 BEGIN
181 0312 2
182 0313 2 dbg$ninitialize ();
183 0314 2
184 0315 2 IF dbg$nparse_cmd (cmd_stg_desc, cmd_verb_ptr, message_pointer)
185 0316 2 THEN
186 0317 2 BEGIN
187 0318 2 dbg$nverify_out (.parse_stg_desc [dsc$a_pointer]);
188 0319 2
189 0320 2 IF NOT dbg$nexecute_cmd (cmd_verb_ptr, message_pointer)
190 0321 2 THEN
191 0322 2 BEGIN
192 0323 2 dbg$nout_arg_vect (.message_pointer);
```

```
193 0324 5
194 0325 5
195 0326 5
196 0327 4
197 0328 4
198 0329 3
199 0330 4
200 0331 4
201 0332 4
202 0333 4
203 0334 4
204 0335 3
205 0336 3
206 0337 3
207 0338 3
208 0339 3
209 0340 3
210 0341 3
211 0342 3
212 0343 3
213 0344 3
214 0345 3
215 0346 3
216 0347 3
217 0348 3
218 0349 3
219 0350 3
220 0351 3
221 0352 3
222 0353 3
223 0354 3
224 0355 3
225 0356 3
226 0357 3
227 0358 3
228 0359 3
229 0360 3
230 0361 3
231 0362 3
232 0363 3
233 0364 3
234 0365 3
235 0366 3
236 0367 3
237 0368 3
238 0369 3
239 0370 1

IF NOT dbg$kill_cmd (message_pointer)
THEN
    dbg$nout_arg_vect (.message_pointer);
END;
ELSE
BEGIN ! Kill command - bad parse
    dbg$nout_arg_vect (.message_pointer);
    IF NOT dbg$kill_cmd (message_pointer)
    THEN
        dbg$nout_arg_vect (.message_pointer);
    END;
END;

[sts$k_error] : ! Not parsable. Just verify the comment.
BEGIN
    dbg$verify_out (.parse_stg_desc [dsc$a_pointer]);
    IF NOT dbg$end_of_input (message_pointer)
    THEN
        dbg$nout_arg_vect (.message_pointer);
    END;

[sts$k_severe] : ! Error in input
BEGIN
    dbg$nout_arg_vect (.message_pointer);
    IF NOT dbg$kill_cmd (message_pointer)
    THEN
        dbg$nout_arg_vect (.message_pointer);
    END;

[INRANGE,OUTRANGE] :
BEGIN
    0;
END;

TES;

! Perform end of command clean-up. This involves resetting data structures
! shared between the old debugger and the new. It also involves releasing
! all temporary memory allocated during the processing of the command and
! releasing all unreferenced RST entries on the Temporary RST Entry List.
DBG$END_OF_CMD();
RETURN;

END;
```

```
.TITLE DBGNCNTRL
.IDENT \V04-000\

.PSECT DBG$OWN,NOEXE, PIC,2
```

```
00000 MESSAGE_POINTER:
        .BLKB 4
00004 CMD_STG_DESC:
```


.BLKB 12
00010 CMD_VERB_PTR:
.BLKB 4
00014 SAVE_INPUT_DESC:
.BLKB 4
00018 START_VERIFY_POINTER:
.BLKB 4

.PSECT DBG\$GLOBAL,NOEXE, PIC,2

00000 DBG\$GL_ORIG_COMMAND_PTR::
.BLKB 4
00004 DBG\$GL_UPCASE_COMMAND_PTR::
.BLKB 8

.EXTRN DBG\$EXPAND DEFINE NAME
.EXTRN DBG\$FAO OUT, DBG\$NINITIALIZE
.EXTRN DBG\$NMATCH, DBG\$NOUT_INFO
.EXTRN DBG\$NSYNTAX_ERROR
.EXTRN DBG\$SEND_OF_LINE
.EXTRN DBG\$SEND_OF_CMD, DBG\$NOUT_ARG_VECT
.EXTRN DBG\$NMARE_ARG_VECT
.EXTRN DBG\$NNEXT_WORD, DBG\$NCIS_REMOVE
.EXTRN DBG\$GET_MEMORY, DBG\$GET_TEMPMEM
.EXTRN DBG\$REL_MEMORY, DBG\$NPARSE_CMD
.EXTRN DBG\$NEXECUTE_CMD
.EXTRN DBG\$GB_LANGUAGE
.EXTRN DBG\$GL_GBLTYP, DBG\$GW_GBLLENTH
.EXTRN DBG\$GL_DFLTYP, DBG\$GD_DFLTLENG
.EXTRN DBG\$GL_CISHEAD, DBG\$GB_DEF_OUT

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

.ENTRY DBG\$NCONTROL, Save R2,R3,R4
MOVAB DBG\$NOUT_ARG_VECT, R4
MOVAB MESSAGE_POINTER, R3
PUSHL R3
PUSHAB CMD_STG_DESC
MOVL PARSE_STG_DESC, R2
PUSHL R2
CALLS #3, DBG\$NGET_CMD
CASEL STATUS, #0, #4
.WORD 4\$-1\$,-
2\$-1\$,-
3\$-1\$,-
7\$-1\$,-
5\$-1\$

BRB 7\$
CALLS #0, DBG\$NINITIALIZE
PUSHL R3
PUSHAB CMD_VERB_PTR
PUSHAB CMD_STG_DESC
CALLS #3, DBG\$NPARSE_CMD
BLBC R0, 5\$
PUSHL 4(R2)
CALLS #1, DBG\$NVERIFY_OUT
PUSHL R3

0063 003E 0000V CF 000C 0046 004F 001C 0000 00 9E 0002 EF 9E 0009 53 DD 0010 A3 9F 0012 04 AC D0 0015 52 DD 0019 03 FB 001B 50 CF 0020 0046 00024 1\$: 004F 0002C 57 11 0002E 00 FB 00030 2\$: 53 DD 00037 10 A3 9F 00039 04 A3 9F 0003C 03 FB 0003F 50 E9 00046 04 A2 DD 00049 01 FB 0004C 53 DD 00051

: 0267
: 0297
: 0299
: 0313
: 0315
: 0318
: 0320

00000000G	00	10	A3	9F	00053	PUSHAB	CMD-VERB PTR	:	
	27		02	FB	00056	CALLS	#2, DBG\$NEXECUTE_CMD	:	
			50	EB	0005D	BLBS	R0, 7\$:	
			11	11	00060	BRB	5\$:	0331
		04	A2	DD	00062	3\$: PUSHL	4(R2)	:	0340
0000V	CF		01	FB	00065	CALLS	#1, DBG\$NVERIFY_OUT	:	
			53	DD	0006A	4\$: PUSHL	R3	:	0341
0000V	CF		01	FB	0006C	CALLS	#1, DBG\$NEND_OF_INPUT	:	
			0C	11	00071	BRB	6\$:	
			63	DD	00073	5\$: PUSHL	MESSAGE POINTER	:	0348
	64		01	FB	00075	CALLS	#1, DBG\$NOUT_ARG_VECT	:	
			53	DD	00078	PUSHL	R3	:	0349
0000V	CF		01	FB	0007A	CALLS	#1, DBG\$NKNILL_CMD	:	
	05		50	EB	0007F	6\$: BLBS	R0, 7\$:	
			63	DD	00082	PUSHL	MESSAGE POINTER	:	0351
	64		01	FB	00084	CALLS	#1, DBG\$NOUT_ARG_VECT	:	
00000000G	00		00	FB	00087	7\$: CALLS	#0, DBG\$END_OF_CMD	:	0367
			04	0008E		RET		:	0370

; Routine Size: 143 bytes, Routine Base: DBG\$CODE + 0000

```
0371 1 ROUTINE ADD_TO_BUFLIST (BUFFER) : NOVALUE =
0372 1
0373 1 FUNCTION
0374 1 This routine builds a list of buffers to be freed at the end of
0375 1 processing a line of input.
0376 1
0377 1 The top link in the CIS list represents the current line of input.
0378 1 There is a field CISA_BUFLIST which points to a linked list
0379 1 of buffers to be freed up.
0380 1
0381 1
0382 1
0383 1
0384 1
0385 1
0386 1
0387 1
0388 1
0389 1
0390 1
0391 1
0392 1
0393 1
0394 1
0395 1
0396 1
0397 1
0398 1
0399 1
0400 1
0401 2
0402 2
0403 2
0404 2
0405 2
0406 2
0407 2
0408 1
```

Diagram illustrating the structure of the CIS list and the BUFLIST:

```

+-----+
| CIS    |
| ...    |
+-----+
| BUFLIST | ----> +-----+ +-----+ +-----+
                   | bufptr | -> buffer | bufptr | -> buffer
                   +-----+ +-----+ +-----+

```

These buffers get created as we expand symbols that were defined with DEFINE/CMD (we need to allocate new buffers to hold the expanded command). This happens in DBG\$NGET_CMD. These buffers are freed in DBG\$NCIS_REMOVE.

INPUTS

BUFFER - address of a buffer. This address is to be added to the list.
DBG\$GL_CISHEAD - (implicit input) - current top CIS link

OUTPUTS

The BUFLIST associated with DBG\$GL_CISHEAD is added to.

BEGIN
LOCAL
NEWLINK: REF VECTOR[];
NEWLINK = DBG\$GET MEMORY(2);
NEWLINK[0] = .DBG\$GL_CISHEAD[CISA_BUFLIST];
NEWLINK[1] = .BUFFER;
DBG\$GL_CISHEAD[CISA_BUFLIST] = .NEWLINK;
END;

```
0000 00000 ADD_TO_BUFLIST:
00000000G 00 02 DD 00002 .WORD Save nothing
00000000G 51 01 FB 00004 PUSHL #2
00000000G 60 00 D0 00008 CALLS #1, DBG$GET MEMORY
04 A0 04 A1 D0 00012 MOVL DBG$GL_CISHEAD, R1
30 A1 50 D0 0001B MOVL 48(R1), (NEWLINK)
04 0001F 04 AC D0 00016 MOVL BUFFER, 4(NEWLINK)
04 0001F 50 D0 0001B MOVL NEWLINK, 48(R1)
04 0001F 04 0001F RET
```

; Routine Size: 32 bytes. Routine Base: DBG\$CODE + 008F

```
280 0409 1 ROUTINE DBGSNGET_CMD ( INPUT_DESC, CMD_DESC, MESSAGE_VECT, P_EXPAND_FLAG) =
281 0410 1
282 0411 1 **
283 0412 1 FUNCTIONAL DESCRIPTION:
284 0413 1
285 0414 1 This routine seperates the input line into one or more DEBUG commands. <cr>
286 0415 1 <ff>, and the null character (00) imply end of input line. Semi-colon (;)
287 0416 1 implies end of command.
288 0417 1
289 0418 1 This routine takes care of stripping the comments off the end of
290 0419 1 a DEBUG command. For all languages except C, the comment character is
291 0420 1 '!' . In C, '!' is an operator, so the pair of characters '/*' is
292 0421 1 the comment indicator (as in the language). Since there are slight
293 0422 1 differences in the way a line is to be Uppercased and striped of comments
294 0423 1 we case on the language a call a specific routine to do these jobs.
295 0424 1
296 0425 1 FORMAL PARAMETERS:
297 0426 1
298 0427 1 input_desc - a VAX standard descriptor of the entire input line
299 0428 1
300 0429 1 cmd_desc - upon exit from this routine, a VAX standard descriptor
301 0430 1 of a single potential DEBUG command
302 0431 1
303 0432 1 message_vect - the address of a longword to contain the address
304 0433 1 of a message argument vector
305 0434 1
306 0435 1 p_expand_flag - optional fourth parameter which says whether to
307 0436 1 expand defined names.
308 0437 1
309 0438 1 IMPLICIT INPUTS:
310 0439 1 NONE
311 0440 1
312 0441 1 IMPLICIT OUTPUTS:
313 0442 1
314 0443 1 NONE
315 0444 1
316 0445 1 ROUTINE VALUE:
317 0446 1
318 0447 1 unsigned integer longword completion code
319 0448 1
320 0449 1 COMPLETION CODES:
321 0450 1
322 0451 1 sts$warning (0) - the input line was found to be exhausted
323 0452 1
324 0453 1 sts$success (1) - the cmd_desc was updated to refer to a potential
325 0454 1 DEBUG command
326 0455 1
327 0456 1 sts$error (2) - the input descriptor was found to contain nothing
328 0457 1 but a comment (! in first position)
329 0458 1
330 0459 1 sts$severe (4) - error in input line
331 0460 1
332 0461 1 SIDE EFFECTS:
333 0462 1
334 0463 1 All lower case alphabetic characters are converted to upper case, except
335 0464 1 for strings enclosed withing single or double quote marks. A check
336 0465 1 is made for unprintable characters in the input line (error message generated
```



```
337 0466 1 | and failure return).
338 0467 1 |
339 0468 1 |
340 0469 1 |
341 0470 2 | BEGIN
342 0471 2 |
343 0472 2 | LOCAL
344 0473 2 |     CHAR_COUNT,
345 0474 2 |     CHAR_STRING : REF VECTOR [,BYTE],
346 0475 2 |     CIS_DESC : REF CIS$LINK,
347 0476 2 |     CMD_STRING : REF VECTOR [, BYTE],
348 0477 2 |
349 0478 2 |
350 0479 2 |     EXPAND_FLAG,
351 0480 2 |
352 0481 2 |     STATUS,
353 0482 2 |     QUOTE_CHAR,
354 0483 2 |     QUOTE_FLAG;
355 0484 2 |
356 0485 2 | MAP
357 0486 2 |     INPUT_DESC : REF dbg$stg_desc,
358 0487 2 |     CMD_DESC : REF BLOCK [,BYTE];
359 0488 2 |
360 0489 2 |
361 0490 2 | BUILTIN
362 0491 2 |     ACTUALCOUNT;
363 0492 2 |
364 0493 2 |
365 0494 2 | ! Set the flag saying whether we want to expand defined names. The case
366 0495 2 | ! where we do not want to is when we are called from DBG$NSAVE_BREAK_BUFFER
367 0496 2 | ! to pick up the rest of a command.
368 0497 2 |
369 0498 2 | IF ACTUALCOUNT() .LSS 4
370 0499 2 | THEN
371 0500 2 |     EXPAND_FLAG = TRUE
372 0501 2 | ELSE
373 0502 2 |     EXPAND_FLAG = .P_EXPAND_FLAG;
374 0503 2 |
375 0504 2 |
376 0505 2 | ! Initialize the command descriptor
377 0506 2 |
378 0507 2 | cmd_desc [dsc$b_dtype] = dsc$k_dtype_t;
379 0508 2 | cmd_desc [dsc$b_class] = dsc$k_class_s;
380 0509 2 | cmd_desc [dsc$w_length] = 0;
381 0510 2 | cmd_desc [dsc$a_pointer] = 0;
382 0511 2 | cmd_desc [initial_ptr] = 0;
383 0512 2 |
384 0513 2 |
385 0514 2 | ! Find a significant character
386 0515 2 |
387 0516 2 | char_string = .input_desc [dsc$a_pointer];
388 0517 2 | char_count = 0;
389 0518 2 | WHILE .input_desc [dsc$w_length] GTR 0 DO
390 0519 2 |     BEGIN
391 0520 2 |         IF .char_string [.char_count] NEQ dbg$k_car_return
392 0521 2 |             AND
393 0522 2 |             .char_string [.char_count] NEQ dbg$k_line_feed
```

```

394      AND
395      .char_string [.char_count] NEQ dbg$sk_null
396      AND
397      .char_string [.char_count] NEQ dbg$sk_semicolon
398      AND
399      .char_string [.char_count] NEQ dbg$sk_blank
400      AND
401      .char_string [.char_count] NEQ dbg$sk_tab
402  THEN
403      EXITLOOP
404  ELSE
405      BEGIN
406          char_count = .char_count + 1;
407          input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
408      END;
409  END;
410
411  ! Return warning if there was no significant input on the line.
412
413  IF .input_desc [dsc$w_length] EQL 0
414  THEN
415      RETURN sts$sk_warning;
416
417
418  ! Set up the start verify pointer. This is done before stripping
419  ! non-significant input to preserve the indentation.
420
421  start_verify_pointer = .input_desc [dsc$a_pointer];
422
423
424  ! Update pointer to rest of string
425
426  input_desc [dsc$a_pointer] = char_string [.char_count];
427
428
429  ! The next thing we do is check for the first token in the command line
430  ! being a symbol defined with DEFINE/COMMAND.
431
432  IF .EXPAND_FLAG
433  THEN
434      BEGIN
435          IF DBG$EXPAND_DEFINE_NAME (.INPUT_DESC, DEFINE_COMMAND, CMD_STRING)
436          THEN
437              BEGIN
438                  LOCAL
439                      BUFPTR,          ! A pointer into the command buffer
440                      LENGTH,          ! The length of the new command buffer
441                      NEW_BUFFER;      ! Will point to the new command buffer.
442
443
444              ! We need to allocate a new command buffer to hold the expanded
445              ! token concatenated with the rest of the command.
446
447              LENGTH = .INPUT_DESC [DSC$W_LENGTH] + .CMD_STRING [0];
448              NEW_BUFFER = DBG$GET_MEMORY((.LENGTH+3)/4);
449
450
```

```

: Copy the concatenated strings into the new buffer.
BUFPTR = CHSMOVE (.CMD_STRING [0], CMD_STRING [1], .NEW_BUFFER);
BUFPTR = CHSMOVE (.INPUT_DESC[DSC$W_LENGTH], .INPUT_DESC[DSC$A_POINTER], .BUFPTR);

: Fill in the input descriptor to point to the new buffer.
INPUT_DESC[DSC$A_POINTER] = .NEW_BUFFER;
INPUT_DESC[DSC$W_LENGTH] = .INPUT_DESC[DSC$W_LENGTH] + .CMD_STRING[0];

: We need to remember to free up the space occupied by NEW_BUFFER
: when we are done processing this CIS link. So, we
: put NEW_BUFFER onto the linked list of all the buffers allocated
: in this fashion. These will get freed up in CIS_REMOVE.
ADD_TO_BUFLIST (.NEW_BUFFER);

: Now re-do the code where we find a significant character
char_string = .input_desc [dsc$a_pointer];
char_count = 0;
WHILE .input_desc [dsc$w_length] GTR 0 DO
    BEGIN
        IF .char_string [.char_count] NEQ dbg$k_car_return
            AND
            .char_string [.char_count] NEQ dbg$k_line_feed
            AND
            .char_string [.char_count] NEQ dbg$k_null
            AND
            .char_string [.char_count] NEQ dbg$k_semicolon
            AND
            .char_string [.char_count] NEQ dbg$k_blank
            AND
            .char_string [.char_count] NEQ dbg$k_tab
        THEN
            EXITLOOP
        ELSE
            BEGIN
                char_count = .char_count + 1;
                input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
            END;
    END;

: Again, if we have no significant input on the line then
: return warning.
IF .input_desc [dsc$w_length] EQL 0
THEN
    RETURN sts$k_warning;

: Set up the start verify pointer
start_verify_pointer = .input_desc [dsc$a_pointer];
```



```

508      ! Update pointer to rest of string
509      !
510      input_desc [dsc$a_pointer] = char_string [.char_count];
511      END;
512      END;
513      !
514      !
515      ! Now case on the language and get the command and uppercase the characters.
516      !
517      CASE .dbg$gb_language FROM dbg$k_min_language TO dbg$k_max_language OF
518      SET
519      [dbg$k_macro, dbg$k_fortran, dbg$k_bliss,
520      dbg$k_cobol, dbg$k_basic, dbg$k_p[i,
521      dbg$k_pascal, dbg$k_rpg, dbg$k_unknown,
522      INRANGE, OUTRANGE]:
523      status = get_normal_cmd_string(.input_desc, .cmd_desc, .cis_desc, .message_vect);
524      [dbg$k_c]:
525      status = get_c_cmd_string(.input_desc, .cmd_desc, .cis_desc, .message_vect);
526      [dbg$k_ada]:
527      status = get_ada_cmd_string(.input_desc, .cmd_desc, .cis_desc, .message_vect);
528      TES;
529      ! If an error occurred return with status.
530      !
531      IF NOT .status
532      THEN
533      RETURN .status;
534      ! Delete all leading end of command signifiers from the input string
535      !
536      char_string = .input_desc [dsc$a_pointer];
537      WHILE .input_desc [dsc$w_length] GTR 0
538      DO
539      BEGIN
540      IF .char_string [0] NEQ dbg$k_car_return
541      AND
542      .char_string [0] NEQ dbg$k_line_feed
543      AND
544      .char_string [0] NEQ dbg$k_null
545      AND
546      .char_string [0] NEQ dbg$k_semicolon
547      THEN
548      EXITLOOP;
549      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
550      input_desc [dsc$a_pointer] = char_string [1];
551      char_string = .input_desc [dsc$a_pointer];
552      END;
553      !
554      !
555      !
556      !
557      !
558      !
559      !
560      !
561      !
562      !
563      !
564      !
```

```
: 565      0694 2      : Save a pointer to the new input descriptor so that dbg$nsave_filespec
: 566      0695      : can use it.
: 567      0696      :
: 568      0697      : save_input_desc = .input_desc;
: 569      0698      :
: 570      0699      : RETURN sts$ok_success;
: 571      0700 1      : END:
: INFO#250      L1:0653      :!End of dbg$nget_cmd
: Referenced LOCAL symbol CIS_DESC is probably not initialized
```

OFFC 00000 DBG\$NGET_CMD:						
5E	08	C2	00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	0409
04	6C	91	00005	SUBL2	#8, SP	0498
	05	1E	00008	CMPB	(AP), #4	
51	01	D0	0000A	BGEQU	1\$	0500
	04	11	0000D	MOVL	#1, EXPAND_FLAG	
51	10	AC	D0 0000F	BRB	2\$	0502
59	08	AC	D0 00013	MOVL	P EXPAND_FLAG, EXPAND_FLAG	0507
69	010E0000	8F	D0 00017	MOVL	CMD_DESC, R9	0509
	04	A9	7C 0001E	MOVL	#17894720, (R9)	0510
56	04	AC	D0 00021	CLRQ	4(R9)	0516
5A	04	A6	9E 00025	MOVL	INPUT_DESC, R6	
58		6A	D0 00029	MOVAB	4(R6), R10	
		6E	D4 0002C	MOVL	(R10), CHAR_STRING	
		66	B5 0002E	CLRL	CHAR_COUNT	0517
		28	13 00030	TSTW	(R6)	0518
50	00	BE48	9A 00032	BEQL	5\$	
0D		50	91 00037	MOVZBL	@CHAR_COUNT[CHAR_STRING], R0	0520
		18	13 0003A	CMPB	R0, #13	
0A		50	91 0003C	BEQL	4\$	
		13	13 0003F	CMPB	R0, #10	0522
		50	D5 00041	BEQL	4\$	
		0F	13 00043	TSTL	R0	0524
3B		50	91 00045	BEQL	4\$	
		0A	13 00048	CMPB	R0, #59	0526
20		50	91 0004A	BEQL	4\$	
		05	13 0004D	CMPB	R0, #32	0528
09		50	91 0004F	BEQL	4\$	
		06	12 00052	CMPB	R0, #9	0530
		6E	D6 00054	BNEQ	5\$	
		66	B7 00056	INCL	CHAR_COUNT	0535
		D4	11 00058	DECW	(R6)	0536
		66	B5 0005A	BRB	3\$	0518
		03	12 0005C	TSTW	(R6)	0542
		011C	31 0005E	BNEQ	6\$	
6A	00000000'	6A	D0 00061	BRW	21\$	
58		6E	C1 00068	MOVL	(R10), START VERIFY POINTER	0550
03		51	E8 0006C	ADDL3	CHAR_COUNT, CHAR_STRING, (R10)	0555
		008F	31 0006F	BLBS	EXPAND_FLAG, 7\$	0561
		04	AE 9F 00072	BRW	12\$	
		02	DD 00075	PUSHAB	CMD_STRING	0564
		56	DD 00077	PUSHL	#2	
				PUSHL	R6	

Address	Hex	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	Op418
---------	-----	----	-----	-----	-----	-----	-----	-----	-----	-----	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------	-------

0000V	CF	0240	8F BB 00124	PUSHR	#M<R6,R9>	
			04 FB 00128	CALLS	#4, GET_NORMAL_CMD_STRING	
			1E 11 0012D	BRB	17\$	
		0C	AC DD 0012F	PUSHL	MESSAGE_VECT	0656
			50 DD 00132	PUSHL	CIS_DEST	
0000V	CF	0240	8F BB 00134	PUSHR	#M<R6,R9>	
			04 FB 00138	CALLS	#4, GET_C_CMD_STRING	
			0E 11 0013D	BRB	17\$	
		0C	AC DD 0013F	PUSHL	MESSAGE_VECT	0659
			50 DD 00142	PUSHL	CIS_DEST	
0000V	CF	0240	8F BB 00144	PUSHR	#M<R6,R9>	
			04 FB 00148	CALLS	#4, GET_ADA_CMD_STRING	
	2F		50 E9 0014D	BLBC	STATUS, -22\$	0665
	5B		6A D0 00150	MOVL	(R10), CHAR_STRING	0671
			66 B5 00153	TSTW	(R6)	0673
			1B 13 00155	BEQL	20\$	
	DD		68 91 00157	CMPB	(CHAR_STRING), #13	0677
			0E 13 0015A	BEQL	19\$	
	DA		68 91 0015C	CMPB	(CHAR_STRING), #10	0679
			09 13 0015F	BEQL	19\$	
			68 95 00161	TSTB	(CHAR_STRING)	0681
			05 13 00163	BEQL	19\$	
	3B		68 91 00165	CMPB	(CHAR_STRING), #59	0683
			08 12 00168	BNEQ	20\$	
			66 B7 0016A	DECW	(R6)	0687
	6A	01	A8 9E 0016C	MOVAB	1(R8), (R10)	0688
			DE 11 00170	BRB	18\$	0689
00000000'	EF		56 D0 00172	MOVL	R6, SAVE_INPUT_DESC	0697
	50		01 D0 00179	MOVL	#1, R0	0699
			04 0017C	RET		
			50 D4 0017D	CLRL	R0	0700
			04 0017F	RET		

; Routine Size: 384 bytes, Routine Base: DBG\$CODE + 00AF

```

573 0701 1 GLOBAL ROUTINE DBG$NKILL_CMD (MESSAGE_VECT) =
574 0702 1
575 0703 1 ++
576 0704 1 FUNCTIONAL DESCRIPTION:
577 0705 1
578 0706 1     Invocation of this routine takes place when an invalid debug command is
579 0707 1     encountered during parsing.
580 0708 1
581 0709 1 FORMAL PARAMETERS:
582 0710 1
583 0711 1     message_vect    - the address of a longword to contain the address of a
584 0712 1                     message argument vector
585 0713 1
586 0714 1 IMPLICIT INPUTS:
587 0715 1
588 0716 1     NONE
589 0717 1
590 0718 1 IMPLICIT OUTPUTS:
591 0719 1
592 0720 1     On error return, a message argument vector is constructed
593 0721 1
594 0722 1 ROUTINE VALUE:
595 0723 1
596 0724 1     An unsigned integer longword completion code
597 0725 1
598 0726 1 COMPLETION CODES:
599 0727 1
600 0728 1     sts$success (1) - success
601 0729 1
602 0730 1     sts$severe (4) - failure. message returned.
603 0731 1
604 0732 1 SIDE EFFECTS:
605 0733 1
606 0734 1     The present input buffer is discarded
607 0735 1
608 0736 1 --
609 0737 1
610 0738 2 BEGIN
611 0739 2
612 0740 2     ! Simply blow away the rest of the input line
613 0741 2
614 0742 2     IF NOT dbg$end_of_input (.message_vect)
615 0743 2     THEN
616 0744 2         RETURN sts$severe;
617 0745 2
618 0746 2     RETURN sts$success;
619 0747 2
620 0748 1     END;                                ! End of dbg$kill_cmd

```

```

0000V CF      04      0000 0000      .ENTRY  DBG$NKILL_CMD, Save nothing
                                AC  DD 00002  PUSHL  MESSAGE_VECT
                                01  FB 00005  CALLS  #1, DBG$END_OF_INPUT
                                50  EB 0000A  BLBS   R0, 1$

```

```

: 0701
: 0742
:

```

DBGNCNTRL
V04-000

N 1
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNCNTRL.B32;1

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(6)

50	04	D0 0000D	MOVL	#4, R0
		04 00010	RET	
50	01	D0 00011 1\$:	MOVL	#1, R0
		04 00014	RET	

: 0744
:
:
:
: 0748

: Routine Size: 21 bytes, Routine Base: DBG\$CODE + 022F

: 621 0749 1


```

623 0750 1 GLOBAL ROUTINE DBGSNEND_OF_INPUT (MESSAGE_VECT) =
624 0751 1
625 0752 1 **
626 0753 1 FUNCTIONAL DESCRIPTION:
627 0754 1
628 0755 1 This routine is invoked when the present input line is exhausted.
629 0756 1
630 0757 1 FORMAL PARAMETERS:
631 0758 1
632 0759 1 message_vect - the address of a longword to contain the address of a
633 0760 1 message argument vector
634 0761 1
635 0762 1 IMPLICIT INPUTS:
636 0763 1
637 0764 1 NONE
638 0765 1
639 0766 1 IMPLICIT OUTPUTS:
640 0767 1
641 0768 1 On error return, a message argument vector is returned.
642 0769 1
643 0770 1 ROUTINE VALUE:
644 0771 1
645 0772 1 An unsigned integer longword completion code
646 0773 1
647 0774 1 COMPLETION CODES:
648 0775 1
649 0776 1 sts$success (1) - success. input removed
650 0777 1
651 0778 1 sts$severe (4) - failure. message argument vector returned.
652 0779 1
653 0780 1 SIDE EFFECTS:
654 0781 1
655 0782 1 A link is removed from the head of the command input stream.
656 0783 1
657 0784 1 --
658 0785 1
659 0786 1 BEGIN
660 0787 1
661 0788 1 ! Remove a node from the cis
662 0789 1
663 0790 1 IF NOT dbg$ncis_remove (FALSE, .message_vect)
664 0791 1 THEN
665 0792 1 RETURN sts$severe;
666 0793 1
667 0794 1 RETURN sts$success;
668 0795 1
669 0796 1 END; ! End of dbg$snend_of_input

```

```

00000000G 00 04 0000 0000 .ENTRY DBGSNEND OF INPUT, Save nothing
              04 AC DD 00002 PUSHL MESSAGE_VECT
              7E D4 00005 CLRL -(SP)
              02 FB 00007 CALLS #2, DBGSNCIS_REMOVE
              50 EB 0000E BLBS R0, 18

```

0750
0790

16-Sep-1984 01:38:59 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:09 [DEBUG.SRC]DBGNCNTAL.B32;1

0792
0794
0796

```

50      04  D0 00011      MOVL  #4, R0
          04 00014      RET
50      01  D0 00015 15:  MOVL  #1, R0
          04 00018      RET

```

; Routine Size: 25 bytes, Routine Base: DBG\$CODE + 0244

```

671 0797 1 GLOBAL ROUTINE DBGNSAVE_FILESP (INPUT_DESC, FILE, MESSAGE_VECT) =
672 0798 1
673 0799 1 **
674 0800 1 FUNCTIONAL DESCRIPTION:
675 0801 1
676 0802 1 This routine gathers a file spec from the command line. Since filespecs
677 0803 1 may be in the form a.b:12, the version number will not be contained in the
678 0804 1 command descriptor string as dbg$ngct_command regards a ';' as end of command.
679 0805 1 Consequently, look-ahead must be performed on the entire input line string
680 0806 1 to locate the version number of a file spec. Quoted filespec strings are
681 0807 1 also allowed as this construction is necessary to specify filespecs that
682 0808 1 contain disk specifiers or sub-directories.
683 0809 1
684 0810 1 A filespec is returned in the form of a counted string, the storage for which
685 0811 1 is allocated from non-listed storage.
686 0812 1
687 0813 1 FORMAL PARAMETERS:
688 0814 1
689 0815 1 input_desc - the present command VAX standard string descriptor
690 0816 1
691 0817 1 file - the address of a longword to contain the filespec
692 0818 1
693 0819 1 message_vect - the address of a longword to contain the address
694 0820 1 of a message argument vector
695 0821 1
696 0822 1 IMPLICIT INPUTS:
697 0823 1
698 0824 1 save_input_desc - VAX standard string descriptor of the rest of the
699 0825 1 complete input line.
700 0826 1
701 0827 1 IMPLICIT OUTPUTS:
702 0828 1
703 0829 1 A counted string representing the filespec on success, or a message argument
704 0830 1 vector on failure.
705 0831 1
706 0832 1 ROUTINE VALUE:
707 0833 1
708 0834 1 An unsigned integer longword completion code
709 0835 1
710 0836 1 COMPLETION CODES:
711 0837 1
712 0838 1 sts$k_success (1) - filespec collected.
713 0839 1
714 0840 1 sts$k_severe (4) - the filespec was not collected. message vector returned.
715 0841 1
716 0842 1 SIDE EFFECTS:
717 0843 1
718 0844 1 Both the command descriptor and the line input descriptor may be updated.
719 0845 1 The command descriptor (input_desc) is always updated to reflect exhausted
720 0846 1 input. That is, the filespec is taken to be everything left in the command
721 0847 1 string. The input line descriptor (save_input_desc) will be updated to
722 0848 1 point past an explicit version number string.
723 0849 1
724 0850 1 --
725 0851 2 BEGIN
726 0852 2
727 0853 2 FORWARD ROUTINE
```



```
0854 NEXT_CHAR,
0855 LOOKAHEAD_CHAR,
0856
0857 FILENAME,
0858 FILETYPE,
0859 VERSION_NUMBER,
0860 QUOTED_FILESPEC;
0861
0862 LOCAL
0863 NEXT_PTR,
0864 FILESPEC : REF VECTOR [BYTE],
0865 NAME : REF VECTOR [BYTE],
0866 TYPE : REF VECTOR [BYTE],
0867 VERSION : REF VECTOR [BYTE],
0868 QUOTED_STRING;
0869
0870 DWN
0871 ERROR_VECTOR,
0872 CHAR : BYTE,
0873
0874 ERROR_STG_DESC : dbg$stg_desc,
0875 CMD_DESC : REF dbg$stg_desc;
0876
0877 BIND
0878 ONE_QUOTE = UPLIT BYTE (dbg$quote); ! for error reporting
0879 TWO_QUOTE = UPLIT BYTE (dbg$dblquote); ! for error reporting
0880
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0892
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```

ROUTINE NEXT_CHAR =

```
!++
This routine returns the next character of input. This character
may come from the command descriptor or the input line descriptor strings.
!--

BEGIN
! Take the character from the command input descriptor or the line
input descriptor.
IF .cmd_desc [dsc$w_length] GTR 0
THEN
BEGIN
! Take the char from the command input buffer
cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] - 1;
char = .(cmd_desc [dsc$a_pointer]) < 0, 8, 0>;
cmd_desc [dsc$a_pointer] = .cmd_desc [dsc$a_pointer] + 1;
```

```
785 0911 4      ! Map a <cr> into a semicolon
786 0912 4
787 0913 4      IF .char EQL dbg$kr_return
788 0914 4      THEN
789 0915 4          char = dbg$kr_semicolon;
790 0916 4      END
791 0917 4
792 0918 3      ELSE
793 0919 4          BEGIN
794 0920 4
795 0921 4          ! Take the character from the line input buffer.
796 0922 4          ! Check for exhausted input.
797 0923 4
798 0924 4          IF .save_input_desc [dsc$w_length] LEQ 0
799 0925 4          THEN
800 0926 4              RETURN sts$kr_error;
801 0927 4
802 0928 4
803 0929 4          ! We map a <cr> from the cmd buffer to a semicolon. Make sure
804 0930 4          ! that we do not return the semicolon twice.
805 0931 4
806 0932 4          IF .char EQL dbg$kr_semicolon
807 0933 4              AND
808 0934 4              (.save_input_desc [dsc$a_pointer]) < 0, 8, 0> EQL dbg$kr_semicolon
809 0935 4          THEN
810 0936 4              BEGIN
811 0937 4                  char = 0;
812 0938 4                  save_input_desc [dsc$w_length] = .save_input_desc [dsc$w_length] - 1;
813 0939 4                  save_input_desc [dsc$a_pointer] = .save_input_desc [dsc$a_pointer] + 1;
814 0940 4                  RETURN next_char ();
815 0941 4              END;
816 0942 4
817 0943 4          save_input_desc [dsc$w_length] = .save_input_desc [dsc$w_length] - 1;
818 0944 4          char = (.save_input_desc [dsc$a_pointer]) < 0, 8, 0>;
819 0945 4          save_input_desc [dsc$a_pointer] = .save_input_desc [dsc$a_pointer] + 1;
820 0946 4      END;
821 0947 4      RETURN sts$kr_success;
822 0948 4
823 0949 4      END;
824 0950 2          ! End of next_chars
```

```
                .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
27 00000 P.AAA: .BYTE 39
22 00001 P.AAB: .BYTE 34
                .PSECT DBG$OWN,NOEXE, PIC,2
0001C ERROR_VECTOR:
00020 CHAR: .BLKB 4
00021 .BLKB 1
00024 ERROR_STG_DESC: .BLKB 3
00030 CMD_DESC: .BLKB 12
```

.BLKB 4

ONE_QUOTE=
TWO_QUOTE= P.AAA
P.AAB

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

```
0004 00000 NEXT_CHAR:
52 00000000' EF 9E 00002 .WORD Save R2      : 0888
50      10  A2 D0 00009 MOVAB CHAR, R2      : 0900
      60 B5 0000D MOVL CMD_DESC, R0
      13 13 0000F TSTM (R0)
      60 B7 00011 BEQL 1$
62      04 B0 90 00013 DECM (R0)      : 0906
      04 A0 D6 00017 MOVB @4(R0), CHAR : 0907
0D      62 91 0001A INCL 4(R0)      : 0908
      35 12 0001D CMPB CHAR, #13     : 0913
62      3B 90 0001F BNEQ 4$
      30 11 00022 MOVB #59, CHAR     : 0915
50      F4 A2 D0 00024 BRB 4$         : 0900
      60 B5 00028 MOVL SAVE_INPUT_DESC, R0 : 0924
      04 12 0002A TSTM (R0)
50      02 D0 0002C BNEQ 2$
      04 04 0002F MOVL #2, R0        : 0926
3B      62 91 00030 RET              : 0932
      12 12 00033 CMPB CHAR, #59
3B      04 B0 91 00035 BNEQ 3$
      0C 12 00039 CMPB @4(R0), #59   : 0934
      62 94 0003B BNEQ 3$
      60 B7 0003D CLRB CHAR          : 0937
      04 A0 D6 0003F DECM (R0)       : 0938
BA AF      00 FB 00042 INCL 4(R0)     : 0939
      04 04 00046 CALLS #0, NEXT_CHAR : 0940
50      F4 A2 D0 00047 RET              : 0943
      60 B7 0004B MOVL SAVE_INPUT_DESC, R0
62      04 B0 90 0004D DECM (R0)
      04 A0 D6 00051 MOVB @4(R0), CHAR : 0944
50      01 D0 00054 INCL 4(R0)       : 0945
      04 04 00057 MOVL #1, R0        : 0948
      RET                                : 0950
```

; Routine Size: 88 bytes, Routine Base: DBG\$CODE + 0250

```
.. 825 0951 2
.. 826 0952 2
.. 827 0953 2
.. 828 0954 2
.. 829 0955 2
.. 830 0956 2
.. 831 0957 2
.. 832 0958 2
.. 833 0959 2
.. 834 0960 2
.. 835 0961 2
.. 836 0962 2
```

ROUTINE LOOKAHEAD_CHAR =

```
--
++
This routine is like NEXT_CHAR in that it returns the next character,
but it does not advance the pointer. It can this be used for lookahead.
```



```
0963 BEGIN
0964
0965 ! Take the character from the command input descriptor or the line
0966 ! input descriptor.
0967
0968 IF .cmd_desc [dsc$w_length] GTR 0
0969 THEN
0970 BEGIN
0971 char = (.cmd_desc [dsc$a_pointer]) <0, 8, 0>;
0972 ! Map a <cr> into a semicolon
0973 IF .char EQL dbg$kr_car_return
0974 THEN
0975 char = dbg$kr_semicolon;
0976 END
0977 ELSE
0978 BEGIN
0979 ! Take the character from the line input buffer.
0980 ! Check for exhausted input.
0981 IF .save_input_desc [dsc$w_length] LEQ 0
0982 THEN
0983 RETURN sts$kr_error;
0984
0985 ! We map a <cr> from the cmd buffer to a semicolon. Make sure
0986 ! that we do not return the semicolon twice.
0987
0988 IF .char EQL dbg$kr_semicolon
0989 AND
0990 (.save_input_desc [dsc$a_pointer]) <0, 8, 0> EQL dbg$kr_semicolon
0991 THEN
0992 BEGIN
0993 char = 0;
0994 RETURN lookahead_char();
0995 END;
0996
0997 char = (.save_input_desc [dsc$a_pointer]) <0, 8, 0>;
0998 END;
0999
1000 RETURN sts$kr_success;
1001 END; ! lookahead_char
```

```
0004 00000 LOOKAHEAD_CHAR:
52 00000000' EF 9E 00002 .WORD Save R2
50 10 A2 D0 00009 MOVAB CHAR, R2
60 B5 0000D MOVL CMD_DESC, R0
0E 13 0000F TSTW (R0)
62 04 B0 90 00011 BEQL 1$
00 62 91 00015 MOVB 24(R0), CHAR
2B 12 00018 CMPB CHAR, #13
62 3B 90 0001A BNEQ 4$
26 11 0001D MOVB #59, CHAR
50 F4 A2 D0 0001F BRB 4$
60 B5 00023 MOVL SAVE_INPUT_DESC, R0
TSTW (R0)
```

```
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0968
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0968
0981
```

		04	12	00025		BNEQ	2\$	
50		02	00	00027		MOVL	#2, R0	
			04	0002A		RET		
38		62	91	0002B	2\$:	CMPB	CHAR, #59	
		0D	12	0002E		BNEQ	3\$	
38	04	80	91	00030		CMPB	@4(R0), #59	
		07	12	00034		BNEQ	3\$	
		62	94	00036		CLRB	CHAR	
C4	AF	00	FB	00038		CALLS	#0, LOOKAHEAD_CHAR	
			04	0003C		RET		
50	F4	A2	00	0003D	3\$:	MOVL	SAVE_INPUT_DESC, R0	
62	04	80	90	00041		MOVB	@4(R0), CHAR	
50		01	00	00045	4\$:	MOVL	#1, R0	
		04	00	00048		RET		

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1001

: Routine Size: 73 bytes. Routine Base: DBG\$CODE + 02B5

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9141002
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1004
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ROUTINE FILENAME =

++
This routine collects the filespec file name string. That is, all characters
up to a '.' or end of line.
--

BEGIN

LOCAL

NAME_BUF : REF VECTOR [,BYTE], ! Contains the filename string
i; ! Counter! The filename cannot be longer than the command input buffer. Get storage
to hold the name string.

name_buf = dbg\$get_tempmem ((md_desc [dsc\$w_length] / %UPVAL) + 1);

! Take characters up to a dot, colon, or blank

name_buf [0] = 0;

i = 1;

WHILE .char NEQ dbg\$sk_dot

AND

.char NEQ dbg\$sk_semicolon

DO

BEGIN

name_buf [0] = .i;

name_buf [.i] = .char;

i = .i + 1;

```

: 915      1041  4      | Check for left paren or blank. This could be the case
: 916      1042  4      | aFOO(param1,param2,...) or aFOO param1, param2, ...
: 917      1043  4      |
: 918      1044  4      | lookahead_char();
: 919      1045  4      | IF .char EQL dbg$left_parenthesis OR .char EQL dbg$blank
: 920      1046  4      | THEN
: 921      1047  4      |     EXITLOOP;
: 922      1048  4      |
: 923      1049  4      |     next_char ();
: 924      1050  3      | END;
: 925      1051  3      |
: 926      1052  3      | RETURN name_buf [0]
: 927      1053  3      |
: 928      1054  2      | END;                ! End of filename
```

```

                                001C 00000 FILENAME:
                                .WORD      Save R2,R3,R4
                                MOVAB      CHAR, R4
                                MOVZWL     @CMD_DESC, R0
                                DIVL2      #4, R0
                                PUSHAB     1(R0)
                                CALLS      #1, DBG$GET_TEMPMEM
                                MOVL       R0, NAME_BUF
                                CLRB       (NAME_BUF)
                                MOVL       #1, I
                                MOVZBL     CHAR, R0
                                CMPB       R0, #46
                                BEQL       2$
                                CMPB       R0, #59
                                BEQL       2$
                                MOVB       I, (NAME_BUF)
                                MOVB       R0, (I)+[NAME_BUF]
                                CALLS      #0, LOOKAHEAD_CHAR
                                CMPB       CHAR, #40
                                BEQL       2$
                                CMPB       CHAR, #32
                                BEQL       2$
                                CALLS      #0, NEXT_CHAR
                                BRB        1$
                                MOVL       NAME_BUF, R0
                                RET
                                2$:
                                52 D0 0004C
                                04 0004F

54 00000000' EF 9E 00002
50      10 B4 3C 00009
50      04 C6 0000D
      01 A0 9F 00010
00000000G 00 01 FB 00013
52      50 D0 0001A
      62 94 0001D
53      01 D0 0001F
50      64 9A 00022 1$:
2E      50 91 00025
      22 13 00028
38      50 91 0002A
      1D 13 0002D
62      53 90 0002F
8342 50 90 00032
FF7C CF 00 FB 00036
28      64 91 0003B
      0C 13 0003E
20      64 91 00040
FF15 CF 00 FB 00045
      D6 11 0004A
50      52 D0 0004C 2$:
      04 0004F
```

; Routine Size: 80 bytes, Routine Base: DBG\$CODE + 02FE

```

: 929      1055  2
: 930      1056  2
: 931      1057  2
: 932      1058  2
: 933      1059  2
: 934      1060  2
: 935      1061  2
: 936      1062  2 ROUTINE FILETYPE =
```



```

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```

```

++
This routine collects the filespec file type string. The file type
consists of all characters between '.' and ';'.
--

BEGIN
LOCAL
    TYPE_BUF : REF VECTOR [,BYTE],      ! Buffer for file type
    I;                                     ! Counter

! The file name cannot be longer than the command buffer. Get storage.
type_buf = dbg$get_tempmem (( .cmd_desc [dsc$w_length] / %UPVAL) + 1);

! Take chars up to a semicolon, left paren, or blank.
type_buf [0] = 0;
i = 1;

WHILE .char NEQ dbg$k_semicolon
DO
    BEGIN
        type_buf [0] = .i;
        type_buf [.i] = .char;
        i = .i + 1;

        ! Check for left paren or blank. This could be
        ! @F00.COM(param1,param2...) or @F00.COM param1, param2, ...
        lookahead_char();
        IF .char EQL dbg$k_left_parenthesis OR .char EQL dbg$k_blank
        THEN
            EXITLOOP;

        next_char ();
    END;
RETURN type_buf [0];
END;                                     ! End of filetype

```

```

001C 00000 FILETYPE:
54 00000000' EF 9E 00002 .WORD Save R2,R3,R4
50 10 B4 3C 00009 MOVAB CHAR, R4
50 01 04 C6 0000D MOVZWL @CMD_DESC, R0
00000000G 00 A0 9F 00010 DIVL2 #4, R0
52 01 01 FB 00013 PUSHAB 1(R0)
50 50 D0 0001A CALLS #1, DBG$GET_TEMPMEM
62 94 0001D MOVL R0, TYPE_BUF
CLRAB (TYPE_BUF)

```

```

: 1062
: 1077
: 1082

```

53	01	D0	0001F	MOVL	#1, I	1083
38	64	91	00022	CMPB	CHAR, #59	1085
	1D	13	00025	BEQL	2\$	
62	53	90	00027	MOVB	I, (TYPE_BUF)	1088
8342	64	90	0002A	MOVB	CHAR, (I+[TYPE_BUF])	1089
FF34	00	FB	0002E	CALLS	#0, LOOKAHEAD_CHAR	1095
28	64	91	00033	CMPB	CHAR, #40	1096
	0C	13	00036	BEQL	2\$	
20	64	91	00038	CMPB	CHAR, #32	
	07	13	0003B	BEQL	2\$	
FECD	00	FB	0003D	CALLS	#0, NEXT_CHAR	1100
	DE	11	00042	BRB	1\$	1085
50	52	D0	00044	MOVL	TYPE_BUF, R0	1103
	04	00047	RET			1105

; Routine Size: 72 bytes, Routine Base: DBG\$CODE + 034E

```
980 1106 2
981 1107
982 1108
983 1109
984 1110
985 1111
986 1112
987 1113
988 1114
989 1115
990 1116
991 1117
992 1118
993 1119
994 1120
995 1121
996 1122
997 1123
998 1124
999 1125
1000 1126
1001 1127
1002 1128
1003 1129
1004 1130
1005 1131
1006 1132
1007 1133
1008 1134
1009 1135
1010 1136
1011 1137
1012 1138
1013 1139
1014 1140
1015 1141
1016 1142
1017 1143
1018 1144
```

```
ROUTINE VERSION_NUMBER =
++
This routine collects a filespec version number string. That is, all numeric
characters following a ';' are taken to be the version number characters.
--
BEGIN
LOCAL
    VERSION_BUF : REF VECTOR [,BYTE],    ! Holds the version string
    I,          ! Counter
    FLAG;      ! Indicates end of input

! Allocate storage to hold the string.
! The version number can be no longer than the save input buffer ( the rest
! of the parse line buffer), plus one for the count and one for the
! semicolon.
version_buf = dbg$get_tempmem
              ((.save_input_desc [dsc$w_length]+5) / %UPVAL);

! The first character will always be a semicolon. Store this character.
version_buf [1] = .char;
version_buf [0] = 1;

! Acquire the version number chars. Take characters as long as they are alphanumeric
i = 2;
```

```

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1038
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1061
1062
1063
1064

```

```

flag = false;
next_char ();
WHILE .char GEQ '0'
    AND
    .char LEQ '9'
DO
    BEGIN
        version_buf [0] = .i;
        version_buf [.i] = .char;
        i = .i + 1;

        ! Check for exhausted input
        IF NOT next_char ()
        THEN
            BEGIN
                flag = true;
                EXITLOOP;
            END;

        END;

        ! If no numerics were read, a version number was not present. In
        ! that case, remove the semicolon from the buffer.
        IF .version_buf[0] EQL 1
        THEN
            version_buf[0] = 0;

        ! Return the last character to the input buffer, if it is not a semicolon
        IF NOT .flag
        AND
        .char NEQ dbg$K_semicolon
        THEN
            BEGIN
                save_input_desc [dsc$w_length] = .save_input_desc [dsc$w_length] + 1;
                save_input_desc [dsc$a_pointer] = .save_input_desc [dsc$a_pointer] - 1;
                (.save_input_desc [dsc$a_pointer]) < 0, 8, 0 > = .char;
            END;

        RETURN version_buf [0];

    END;

    ! End of version_number

```

7E

```

003C 00000 VERSION_NUMBER:
55 00000000' EF 9E 00002 .WORD Save R2,R3,R4,R5
50 F4 B5 3C 00009 MOVAB CHAR, R5
50 05 C0 0000D MOVZWL @SAVE_INPUT_DESC, R0
50 04 C7 00010 ADDL2 #5, R0
DIVL3 #4, R0, -(SP)

```

```

1113
1133

```


00000000G	00	01	FB	00014	CALLS	#1, DBG\$GET_TEMP MEM	
	52	50	D0	0001B	MOVL	R0, VERSION_BUF	
01	A2	65	90	0001E	MOVB	CHAR, 1(VERSION_BUF)	1138
	62	01	90	00022	MOVB	#1, (VERSION_BUF)	1139
	53	02	7D	00025	MOVQ	#2, 1	1144
FE9A	CF	00	FB	00028	CALLS	#0, NEXT_CHAR	1146
	50	65	9A	0002D	MOVZBL	CHAR, R0	1148
	30	50	91	00030	CMPB	R0, #48	
		17	1F	00033	BLSSU	2\$	
	39	50	91	00035	CMPB	R0, #57	1150
		12	1A	00038	BGTRU	2\$	
	62	53	90	0003A	MOVB	1, (VERSION_BUF)	1153
FE81	8342	50	90	0003D	MOVB	R0, (1)+(VERSION_BUF)	1154
	CF	00	FB	00041	CALLS	#0, NEXT_CHAR	1160
	E4	50	E8	00046	BLBS	R0, 1\$	
	54	01	D0	00049	MOVL	#1, FLAG	1163
	01	62	91	0004C	CMPB	(VERSION_BUF), #1	1172
		02	12	0004F	BNEQ	3\$	
		62	94	00051	CLRB	(VERSION_BUF)	1174
	12	54	E8	00053	BLBS	FLAG, 4\$	1178
	3B	65	91	00056	CMPB	CHAR, #59	1180
		0D	13	00059	BEQL	4\$	
	50	F4	A5	D0 0005B	MOVL	SAVE_INPUT_DESC, R0	1183
		60	B6	0005F	INCW	(R0)	
		A0	D7	00061	DECL	4(R0)	1184
04	80	65	90	00064	MOVB	CHAR, @4(R0)	1185
	50	52	D0	00068	MOVL	VERSION_BUF, R0	1188
		04	0006B	RET			1190

; Routine Size: 108 bytes, Routine Base: DBG\$CODE + 0396

1065	1191	2
1066	1192	2
1067	1193	2
1068	1194	2
1069	1195	2
1070	1196	2
1071	1197	2
1072	1198	2
1073	1199	2
1074	1200	2
1075	1201	2
1076	1202	2
1077	1203	2
1078	1204	2
1079	1205	2
1080	1206	2
1081	1207	2
1082	1208	2
1083	1209	2
1084	1210	2
1085	1211	2
1086	1212	2
1087	1213	2
1088	1214	2
1089	1215	2

```
ROUTINE QUOTED_FILESPEC =  
++  
This routine collects a quoted filespec string. That is, all characters  
coming between ' and ' or " and " are taken to be filespec string characters.  
If a terminal ' or " is not encountered, an error message is produced.  
--  
BEGIN  
LOCAL  
    QUOTE_CHAR : BYTE, : Counter  
    TEMP_FILESPEC_BUF : REF VECTOR [,BYTE], : Holds ' or " for error message  
    FILESPEC_BUF : REF VECTOR [,BYTE], : TEMP buffer for filespec  
    : Buffer for spec string  
    : The first non-blank character must be a quote or we report failure.
```

```
1090 1216 3 IF .char NEQ dbg$kw_quote
1091 1217 3 AND
1092 1218 3 .char NEQ dbg$kw_dblquote
1093 1219 3 THEN
1094 1220 3 RETURN sts$kw_error;
1095 1221 3
1096 1222 3 quote_char = .char;
1097 1223 3
1098 1224 3
1099 1225 3 ! We must allocate non-listed storage to contain the quoted filespec
1100 1226 3 since we don't want it to disappear at the end of command clean-up.
1101 1227 3 First we must allocate listed storage to hold the filespec while we
1102 1228 3 get the characters since the maximum possible length of the buffer
1103 1229 3 is the length of the command buffer + the length of the input buffer.
1104 1230 3 Allocating a non-listed buffer of this size would be a waste.
1105 1231 3
1106 1232 3 temp_filespec_buf = dbg$get_tempmem (((.cmd_desc [dsc$w_length] +
1107 1233 3 .save_input_desc [dsc$w_length]) / %UPVAL) + 1);
1108 1234 3 temp_filespec_buf [0] = 0;
1109 1235 3 next_char ();
1110 1236 3
1111 1237 3
1112 1238 3 ! Get characters until encountering a second quote. If no second quote
1113 1239 3 is found, produce an error message.
1114 1240 3
1115 1241 3 i = 1;
1116 1242 3
1117 1243 3 WHILE .char NEQ dbg$kw_quote
1118 1244 3 AND
1119 1245 3 .char NEQ dbg$kw_dblquote
1120 1246 3 DO
1121 1247 3 BEGIN
1122 1248 3 temp_filespec_buf [0] = .i;
1123 1249 3 temp_filespec_buf [.i] = .char;
1124 1250 3 i = .i + 1;
1125 1251 3
1126 1252 3 IF NOT next_char ()
1127 1253 3 THEN
1128 1254 3 BEGIN ! No terminating quote mark - error
1129 1255 3
1130 1256 3 ! Don't print the last char which may be a spurious <cr> or semicolon
1131 1257 3
1132 1258 3 temp_filespec_buf [0] =
1133 1259 3 ( IF .temp_filespec_buf [0] GTR 0
1134 1260 3 THEN
1135 1261 3 .temp_filespec_buf [0] - 1
1136 1262 3 ELSE
1137 1263 3 0);
1138 1264 3
1139 1265 3 error_stg_desc [dsc$a_pointer] = temp_filespec_buf [1];
1140 1266 3 error_stg_desc [dsc$w_length] = .temp_filespec_buf [0];
1141 1267 3
1142 1268 3 .error_vector = dbg$make_arg_vect (dbg$noend, 3, error_stg_desc,
1143 1269 3 1, (IF .quote_char EQL dbg$kw_quote
1144 1270 3 THEN one_quote
1145 1271 3 ELSE two_quote));
1146 1272 3
```

1147 1273
1148 1274
1149 1275
1150 1276
1151 1277
1152 1278
1153 1279
1154 1280
1155 1281
1156 1282
1157 1283
1158 1284
1159 1285
1160 1286
1161 1287
1162 1288
1163 1289

```
RETURN sts$sk_severe;

END:
END:

! Now allocate the semi-permanent dynamic buffer and copy the chars
! from the temporary buffer.

filespec_buf = dbg$get_memory((.temp filespec_buf [0] / %UPVAL) + 1);
filespec_buf [0] = .temp filespec_buf [0];
ch$move T.filespec_buf [0], temp_filespec_buf [1], filespec_buf [1];

RETURN filespec_buf [0];

END:      ! End of quoted_filespec
```

```
00FC 0000 QUOTED_FILESPEC:

57 00000000' EF 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7 1198
50 67 9A 00009 MOVAB CHAR, R7
27 50 91 0000C MOVZBL CHAR, R0 1216
09 13 0000F CMPB R0, #39
22 50 91 00011 BEQL 1$ 1218
04 13 00014 CMPB R0, #34
50 02 D0 00016 BEQL 1$ 1220
04 00019 MOVL #2, R0
54 50 90 0001A 1$: MOVB R0, QUOTE_CHAR 1222
50 10 B7 3C 0001D MOVZWL @CMD_DESC, R0 1233
51 F4 B7 3C 00021 MOVZWL @SAVE_INPUT_DESC, R1
50 51 C0 00025 ADDL2 R1, R0
50 04 C6 00028 DIVL2 #4, R0
00000000G 00 A0 9F 0002B PUSHAB 1(R0)
52 01 01 FB 0002E CALLS #1, DBG$GET_TEMPHEM
62 50 D0 00035 MOVL R0, TEMP_FILESPEC_BUF
FE1C CF 00 FB 0003A CLRB (TEMP_FILESPEC_BUF) 1234
53 01 D0 0003F CALLS #0, NEXT_CHAR 1235
50 67 9A 00042 2$: MOVL #1, I 1241
27 50 91 00045 MOVZBL CHAR, R0 1243
60 13 00048 CMPB R0, #39
22 50 91 0004A BEQL 7$ 1245
58 13 0004D CMPB R0, #34
62 53 90 0004F BEQL 7$ 1248
FE00 8342 50 90 00052 MOVB I, (TEMP_FILESPEC_BUF) 1249
CF 00 FB 00056 MOVB R0, (I)+(TEMP_FILESPEC_BUF) 1252
E4 50 EB 00058 CALLS #0, NEXT_CHAR
62 95 0005E BLBS R0, 2$ 1259
07 13 00060 TSTB (TEMP_FILESPEC_BUF)
FE00 50 62 9A 00062 BEQL 3$ 1261
50 50 D7 00065 MOVZBL (TEMP_FILESPEC_BUF), R0
02 11 00067 DECL R0
BRB 4$
```

			50	D4	00069	38:	CLRL	R0		1259
			50	90	0006B	48:	MOVB	R0, (TEMP_FILESPEC_BUF)		
08	A7	01	A2	9E	0006E		MOVAB	1(R2), ERROR_STG_DESC+4		1265
04	A7		62	9B	00073		MOVZBW	(TEMP_FILESPEC_BUF), ERROR_STG_DESC		1266
	27		54	91	00077		CMPE	QUOTE_CHAR, #39		1269
			09	12	0007A		BNEQ	58		
	50	00000000'	EF	9E	0007C		MOVAB	ONE_QUOTE, R0		
			07	11	00083		BRB	68		
	50	00000000'	EF	9E	00085	58:	MOVAB	TWO_QUOTE, R0		
			50	DD	0008C	68:	PUSHL	R0		
			01	DD	0008E		PUSHL	#1		1268
		04	A7	9F	00090		PUSHAB	ERROR_STG_DESC		
			03	DD	00093		PUSHL	#3		
		000281D0	8F	DD	00095		PUSHL	#164304		
00000000G	00		05	FB	0009B		CALLS	#5, DBG\$MAKE_ARG_VECT		
FC	B7		50	D0	000A2		MOVL	R0, @ERROR_VECTOR		
	50		04	D0	000A6		MOVL	#4, R0		1273
				04	000A9		RET			
	50		62	9A	000AA	78:	MOVZBL	(TEMP_FILESPEC_BUF), R0		1283
	50		04	C6	000AD		DIVL2	#4, R0		
		01	A0	9F	000B0		PUSHAB	1(R0)		
00000000G	00		01	FB	000B3		CALLS	#1, DBG\$GET_MEMORY		
	56		50	D0	000BA		MOVL	R0, FILESPEC_BUF		
	66		62	90	000BD		MOVB	(TEMP_FILESPEC_BUF), (FILESPEC_BUF)		1284
	50		66	9A	000C0		MOVZBL	(FILESPEC_BUF), R0		1285
01	A6	01	A2	50	28	000C3	MOVC3	R0, 1(TEMP_FILESPEC_BUF), 1(FILESPEC_BUF)		
			56	D0	000C9		MOVL	FILESPEC_BUF, R0		1287
				04	000CC		RET			1289

; Routine Size: 205 bytes, Routine Base: DBG\$CODE + 0402

```

1164 1290 2
1165 1291 2
1166 1292 2
1167 1293 2
1168 1294 2
1169 1295 2
1170 1296 2
1171 1297 2
1172 1298 2
1173 1299 2
1174 1300 2
1175 1301 2
1176 1302 2
1177 1303 2
1178 1304 2
1179 1305 2
1180 1306 2
1181 1307 2
1182 1308 2
1183 1309 2
1184 1310 2
1185 1311 2
1186 1312 2
1187 1313 2
1188 1314 2

! Start of executable code for dbg$save_filesp
cmd_desc = .input_desc;
error_vector = .message_vect;

! Obtain the first non-blank character
next_char ();
WHILE .char EQL dbg$k_blank
DO
    next_char ();

! Check for a quoted file spec
IF ( quoted_string = quoted_filespec () ) NEQ sts$k_error ! sts$k_error means
! no quotes
THEN
    ! Check for an error

```



```
1189 1315 IF .quoted_string EQL sts$sk_severe
1190 1316 THEN
1191 1317 RETURN sts$sk_severe
1192 1318 ELSE
1193 1319 BEGIN
1194 1320 .file = .quoted_string;
1195 1321 RETURN sts$sk_success;
1196 1322 END;
1197 1323
1198 1324 ! File spec wasn't quoted. Get the file name.
1199 1325 !
1200 1326 IF ( name = filename () ) EQL sts$sk_severe
1201 1327 THEN
1202 1328 RETURN sts$sk_severe;
1203 1329
1204 1330 ! Get the file type
1205 1331 !
1206 1332 IF ( type = filetype () ) EQL sts$sk_severe
1207 1333 THEN
1208 1334 RETURN sts$sk_severe;
1209 1335
1210 1336 ! Get the version number
1211 1337 !
1212 1338 IF ( version = version_number () ) EQL sts$sk_severe
1213 1339 THEN
1214 1340 RETURN sts$sk_severe;
1215 1341
1216 1342 ! Now put the filespec together
1217 1343 !
1218 1344 filespec = dbg$get_memory(
1219 1345 ((.name [0] + .type[0] + .version[0]) / %UPVAL) + 1);
1220 1346 next_ptr = ch$move (.name [0], name [1], filespec[1]);
1221 1347 next_ptr = ch$move (.type [0], type [1], .next_ptr);
1222 1348 ch$move (.version [0], version [1], .next_ptr);
1223 1349 filespec [0] = .name [0] + .type [0] + .version [0];
1224 1350
1225 1351 .file = filespec [0];
1226 1352
1227 1353 RETURN sts$sk_success;
1228 1354
1229 1355 END;
1230 1356 ! End of dbg$nsave_filesp
1231 1357
1232 1358
1233 1359
```

```
07FC 00000 .ENTRY DBG$NSAVE_FILESP, Save R2,R3,R4,R5,R6,R7,- : 0797
SA 00000000' EF 9E 00002 MOVAB CMD_DESC, R10
6A 04 AC DO 00009 MOVL INPUT_DESC, CMD_DESC
EC AA 0C AC DO 0000D MOVL MESSAGE_VECT, ERROR_VECTOR
FD77 CF 00 FB 00012 1$: CALLS #0, NEXT_CHAR
20 F0 AA 91 00017 CMPB CHAR, #32 : 1295
: : : 1296
: : : 1301
: : : 1302
```

				F5	13	0001B	BEQL	18			
	FF11	CF		00	FB	0001D	CALLS	#0, QUOTED_FILESPEC		1309	
		02		50	D1	00022	CMPL	QUOTED_STRING, #2			
				0B	13	00025	BEQL	28			
		04		50	D1	00027	CMPL	QUOTED_STRING, #4		1315	
				2D	13	0002A	BEQL	38			
	0B	BC		50	D0	0002C	MOVL	QUOTED_STRING, @FILE		1320	
				6B	11	00030	BRB	58		1321	
	FDF8	CF		00	FB	00032	CALLS	#0, FILENAME		1327	
		52		50	D0	00037	MOVL	R0, NAME			
		04		52	D1	0003A	CMPL	NAME, #4			
				1A	13	0003D	BEQL	38			
	FE3B	CF		00	FB	0003F	CALLS	#0, FILETYPE		1334	
		59		50	D0	00044	MOVL	R0, TYPE			
		04		59	D1	00047	CMPL	TYPE, #4			
				0D	13	0004A	BEQL	38			
	FE76	CF		00	FB	0004C	CALLS	#0, VERSION_NUMBER		1341	
		58		50	D0	00051	MOVL	R0, VERSION			
		04		58	D1	00054	CMPL	VERSION, #4			
				04	12	00057	BNEQ	48			
		50		04	D0	00059	MOVL	#4, R0		1343	
				04	0005C		RET				
		57		62	9A	0005D	MOVZBL	(NAME), R7		1349	
		50		69	9A	00060	MOVZBL	(TYPE), R0			
		57		50	C0	00063	ADDL2	R0, R7			
		51		68	9A	00066	MOVZBL	(VERSION), R1			
		57		51	C0	00069	ADDL2	R1, R7			
50		57		04	C7	0006C	DIVL3	#4, R7, R0			
			01	A0	9F	00070	PUSHAB	1(R0)			
	00000000G	00		01	FB	00073	CALLS	#1, DBG\$GET_MEMORY			
		56		50	D0	0007A	MOVL	R0, FILESPEC			
		50		62	9A	0007D	MOVZBL	(NAME), R0		1350	
01	A6	01	A2	50	28	00080	MOV3	R0, 1(NAME), 1(FILESPEC)			
		50		69	9A	00086	MOVZBL	(TYPE), R0		1351	
63		01	A9	50	28	00089	MOV3	R0, 1(TYPE), (NEXT_PTR)			
		50		68	9A	0008E	MOVZBL	(VERSION), R0		1352	
63		01	A8	50	28	00091	MOV3	R0, 1(VERSION), (NEXT_PTR)			
		66		57	90	00096	MOVB	R7, (FILESPEC)		1353	
		0B	BC	56	D0	00099	MOVL	FILESPEC, @FILE		1355	
		50		01	D0	0009D	MOVL	#1, R0		1357	
				04	000A0		RET			1359	

; Routine Size: 161 bytes, Routine Base: DBG\$CODE + 04CF

; 1234 1360 1

```
1236 1361 1 GLOBAL ROUTINE DBGSNVERIFY_OUT (END_VERIFY_POINTER) : NOVALUE =
1237 1362 1
1238 1363 1
1239 1364 1
1240 1365 1
1241 1366 1
1242 1367 1
1243 1368 1
1244 1369 1
1245 1370 1
1246 1371 1
1247 1372 1
1248 1373 1
1249 1374 1
1250 1375 1
1251 1376 1
1252 1377 1
1253 1378 1
1254 1379 1
1255 1380 1
1256 1381 1
1257 1382 1
1258 1383 1
1259 1384 1
1260 1385 1
1261 1386 1
1262 1387 1
1263 1388 1
1264 1389 1
1265 1390 1
1266 1391 1
1267 1392 1
1268 1393 1
1269 1394 1
1270 1395 1
1271 1396 1
1272 1397 1
1273 1398 1
1274 1399 1
1275 1400 1
1276 1401 1
1277 1402 1
1278 1403 1
1279 1404 2
1280 1405 2
1281 1406 2
1282 1407 2
1283 1408 2
1284 1409 2
1285 1410 2
1286 1411 2
1287 1412 2
1288 1413 2
1289 1414 2
1290 1415 2
1291 1416 2
1292 1417 2

GLOBAL ROUTINE DBGSNVERIFY_OUT (END_VERIFY_POINTER) : NOVALUE =
--
++
FUNCTIONAL DESCRIPTION:
    The function of this routine is to verify commands read from an indirect
    command file. That is, the command or comment in question is displayed
    at the user's terminal.

FORMAL PARAMETERS:
    end_verify_pointer -      pointer to the last character of the input
                              to be verified

IMPLICIT INPUTS:
    start_verify_pointer -   pointer to the first character of the input string
                              to be verified

    dbg$gb_def_out [out_verify] - if this byte of dbg$gb out_verify is set
                              to a non-zero value (1), then a SET OUTPUT VERIFY
                              command is in effect and the VERIFY should
                              take place

IMPLICIT OUTPUTS:
    NONE

ROUTINE VALUE:
    NOVALUE

COMPLETION CODES:
    NONE

SIDE EFFECTS:
    The character string lying between the start and end pointers (usually a
    single command or comment) is displayed at the user's terminal, if appropriate.
--
BEGIN
LOCAL
    PREV_LINK      : REF cis$link,
    OK_TO_VERIFY;

    ! Get address of previous link in cis
    !
    prev_link = .dbg$gl_cishead [cis$a_next_link];

    ! Check the type of the cis node
    !
    CASE .dbg$gl_cishead [cis$b_input_type] FROM cis_dbg$input TO cis_if
```

```
OF
SET
[cis_dbg$input] :
  BEGIN
    ok_to_verify = false;
  END;
[cis_rab] :
  BEGIN
    IF .prev_link [cis$b_input_type] NEQ cis_inpbuf
    THEN
      ok_to_verify = true
    ELSE
      BEGIN
        LOCAL
          pre_prev : REF cis$link;
          pre_prev = .prev_link [cis$a_next_link];
          IF .pre_prev [cis$b_input_type] NEQ cis_dbg$input
          THEN
            ok_to_verify = true
          ELSE
            ok_to_verify = false;
          END;
      END;
    END;
[cis_inpbuf] :
  BEGIN
    IF .prev_link [cis$b_input_type] EQL cis_dbg$input
    THEN
      ok_to_verify = false
    ELSE
      ok_to_verify = true;
    END;
[cis_acbuf] :
  BEGIN
    ok_to_verify = true;
  END;
[cis_while] :
  ok_to_verify = true;
[cis_repeat] :
  ok_to_verify = true;
[cis_if] :
  ok_to_verify = true;
TES;

! Delete leading semicolons
!
WHILE .(.start_verify_pointer) < 0, 8, 0> EQL dbg$sk_semicolon
DO
```


				0004	00000	.ENTRY	DBG\$NVERIFY OUT, Save R2	: 1361	
		52	00000000'	EF	9E	00002	MOVAB	START_VERIFY_POINTER, R2	:
		50	000000000G	00	D0	00009	MOVL	DBG\$GB_CISHEAD, R0	: 1412
		51		08	A0	00010	MOVL	8(R0), PREV_LINK	:
		00		02	A0	00014	CASEB	2(R0), #0, #6	: 1417
002A	06	0010		0026		00019	.WORD	4\$-1\$, -	:
	002A	002A		002A		00021		2\$-1\$, -	:
								3\$-1\$, -	:
								5\$-1\$, -	:
								5\$-1\$, -	:
								5\$-1\$, -	:
								5\$-1\$, -	:
								4\$:
		02		16	11	00027	BRB	4\$: 1423
				A1	91	00029	CMPB	2(PREV_LINK), #2	: 1428
				14	12	0002D	BNEQ	5\$:
		51		A1	D0	0002F	MOVL	8(PREV_LINK), PRE_PREV	: 1436
				02	A1	00033	TSTB	2(PRE_PREV)	: 1437
				07	13	00036	BEQL	4\$:
				09	11	00038	BRB	5\$: 1439
				02	A1	0003A	TSTB	2(PREV_LINK)	: 1447
				04	12	0003D	BNEQ	5\$:
				50	D4	0003F	CLRL	OK_TO_VERIFY	: 1449
				03	11	00041	BRB	6\$:
		50		01	D0	00043	MOVL	#1, OK TO VERIFY	: 1466
		38		00	B2	00046	CMPB	@START_VERIFY_POINTER, #59	: 1473
				04	12	0004A	BNEQ	7\$:
				62	D6	0004C	INCL	START_VERIFY_POINTER	: 1475
				F6	11	0004E	BRB	6\$:
		17	00000000G	00	E9	00050	BLBC	DBG\$GB_DEF_OUT+2, 8\$: 1480
		14		50	E9	00057	BLBC	OK TO VERIFY, 8\$: 1482
				62	DD	0005A	PUSHL	START_VERIFY_POINTER	: 1484

DBGNCNTRL
V04-000

J 3
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNCNTRL.B32;1

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7E	04	AC	62	C3	0005C	SUBL3	START_VERIFY_POINTER, END_VERIFY_POINTER, -	:
							-(SP)	:
			EF	9F	00061	PUSHAB	P, AAC	:
00000000G	00	00000000'	03	FB	00067	CALLS	#3, DBG\$FAO_OUT	:
			04	0006E	8\$:	RET		: 1488

; Routine Size: 111 bytes, Routine Base: DBG\$CODE + 0570

; 1364 1489 1

```
1366 1490 1 GLOBAL ROUTINE DBG$NCHANGE_TO_NEW : NOVALUE =
1367 1491 1
1368 1492 1
1369 1493 1 ++
1370 1494 1 FUNCTIONAL DESCRIPTION:
1371 1495 1     Performs actions associated with switching from old debugger to new
1372 1496 1     debugger. These include initializing data structures, etc.
1373 1497 1
1374 1498 1 FORMAL PARAMETERS:
1375 1499 1     NONE
1376 1500 1
1377 1501 1 IMPLICIT INPUTS:
1378 1502 1     NONE
1379 1503 1
1380 1504 1 IMPLICIT OUTPUTS:
1381 1505 1     dbg$gw_gbllength - override length
1382 1506 1     dbg$gl_gbltyp    - override type
1383 1507 1     dbg$gw_dfltleng  - default length
1384 1508 1     dbg$gl_dflttyp   - default type
1385 1509 1
1386 1510 1 ROUTINE VALUE:
1387 1511 1     NONE
1388 1512 1
1389 1513 1 COMPLETION CODES:
1390 1514 1     NONE
1391 1515 1
1392 1516 1 SIDE EFFECTS:
1393 1517 1     The state of the world is changed to the way the new debugger expects it.
1394 1518 1
1395 1519 1 --
1396 1520 1 BEGIN
1397 1521 1
1398 1522 1     ! The old debugger doesn't care about default and override lengths unless
1399 1523 1     ! the d/o type is asci. However, the new debugger does.
1400 1524 1
1401 1525 1     dbg$gw_dfltleng =
1402 1526 1     ( CASE .dbg$gl_dflttyp FROM dsc$k_dtype_bu TO dsc$k_dtype_l
1403 1527 1     OF
1404 1528 1     SET
1405 1529 1         [dsc$k_dtype_bu, dsc$k_dtype_b] : 1;           ! One byte
1406 1530 1         [dsc$k_dtype_wu, dsc$k_dtype_w] : 2;           ! Two bytes
1407 1531 1         [dsc$k_dtype_lu, dsc$k_dtype_l] : 4;           ! Four bytes
1408 1532 1         [INRANGE, OUTRANGE] : .dbg$gw_dfltleng;       ! No change
1409 1533 1
1410 1534 1
1411 1535 1
1412 1536 1
1413 1537 1
1414 1538 1
1415 1539 1
1416 1540 1
1417 1541 1
1418 1542 1
1419 1543 1
1420 1544 1
1421 1545 1
1422 1546 1
```

```

1423      TES);
1424
1425      dbg$gl_gbltyp NEO -1
1426
1427      dbg$gw_gbllength =
1428      ( CASE .dbg$gl_gbltyp FROM dsc$sk_dtype_bu TO dsc$sk_dtype_l
1429      OF
1430      SET
1431
1432      [dsc$sk_dtype_bu, dsc$sk_dtype_b] : 1;
1433
1434      [dsc$sk_dtype_wu, dsc$sk_dtype_w] : 2;
1435
1436      [dsc$sk_dtype_lu, dsc$sk_dtype_l] : 4;
1437
1438      [INRANGE, OUTRANGE] : .dbg$gw_gbllength;
1439
1440      TES);
1441
1442      RETURN;
1443
1444      END;      ! End of dbg$change_to_new

```

				000C 00000	.ENTRY	DBG\$CHANGE TO NEW, Save R2,R3		1490
		53	00000000G	00 9E 00002	MOVAB	DBG\$GW_GBLLENGTH, R3		
		52	00000000G	00 9E 00009	MOVAB	DBG\$GW_DFLTLENG, R2		
000E	06	02	00000000G	00 CF 00010	CASEL	DBG\$GL_DFLTTYPE, #2, #6		1535
	001D	0018		0013 00018	.WORD	3\$-1\$,-		
	001D	0018		0013 00020		4\$-1\$,-		
						5\$-1\$,-		
						2\$-1\$,-		
						3\$-1\$,-		
						4\$-1\$,-		
						5\$-1\$,-		
		50		62 3C 00026	MOVZWL	DBG\$GW_DFLTLENG, R0		1545
				0D 11 00029	BRB	6\$		
		50		01 D0 0002B	MOVL	#1, R0		1535
				08 11 0002E	BRB	6\$		
		50		02 D0 00030	MOVL	#2, R0		
				03 11 00033	BRB	6\$		
		50		04 D0 00035	MOVL	#4, R0		
		62		50 B0 00038	MOVW	R0, DBG\$GW_DFLTLENG		
		50	00000000G	00 D0 0003B	MOVL	DBG\$GL_GBLTYPE, R0		1549
	FFFFFFF	8F		50 D1 00042	CMPL	R0, #-T		
				27 13 00049	BEQL	13\$		
	06	02		50 CF 0004B	CASEL	R0, #2, #6		1552
000E	001D	0018		0013 0004F	.WORD	9\$-7\$,-		
	001D	0018		0013 00057		10\$-7\$,-		
						11\$-7\$,-		
						8\$-7\$,-		
						9\$-7\$,-		
						10\$-7\$,-		
						11\$-7\$,-		

DBGNCNTRL
V04-000

M 3
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGNCNTRL.B32;1

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50	63	3C	0005D	8\$:	MOVZWL	DBG\$GW_GBLLNGTH, R0	:	1562
	0D	11	00060		BRB	12\$:	
50	01	D0	00062	9\$:	MOVL	#1, R0	:	1552
	08	11	00065		BRB	12\$:	
50	02	D0	00067	10\$:	MOVL	#2, R0	:	
	03	11	0006A		BRB	12\$:	
50	04	D0	0006C	11\$:	MOVL	#4, R0	:	
63	50	B0	0006F	12\$:	MOVW	R0, DBG\$GW_GBLLNGTH	:	
	04	00072	13\$:	RET			:	1568

; Routine Size: 115 bytes, Routine Base: DBG\$CODE + 05DF

```
1446 1569 1 GLOBAL ROUTINE DBG$NSAVE_BREAK_BUFFER(INPUT_DESC, BUFFER) : NOVALUE =
1447 1570 1
1448 1571 1 FUNCTION
1449 1572 1 This routine is essentially like DBG$EXTRACT_STR()
1450 1573 1 except that the bounding characters are "(" and ")" instead
1451 1574 1 of "" and nesting of parentheses is allowed. This routine
1452 1575 1 is called when the opening parenthesis of a list of breakpoint
1453 1576 1 actions is encountered. The breakpoint actions are collected
1454 1577 1 but not lexically or semantically scanned. Storage is reserved
1455 1578 1 for the new string, and a pointer to this storage is returned.
1456 1579 1
1457 1580 1 This routine is also used to collect the action clause for
1458 1581 1 the commands IF, WHILE, and DO. Here, we collect a string as
1459 1582 1 in the processing for SET BREAK DO. Since we may have input after
1460 1583 1 the string is collected, this routine also copies over the rest
1461 1584 1 of the command line from save_input_desc to cmd_stg_desc.
1462 1585 1
1463 1586 1 Another use for this routine is in commands like
1464 1587 1 SET DISPLAY X DO (EXAMINE Y)
1465 1588 1 Here also you can have input after the break buffer, since there
1466 1589 1 may be a comma list of displays.
1467 1590 1
1468 1591 1 A further complication for this routine but not for
1469 1592 1 exact_string, is that we can't just go blindly charging on
1470 1593 1 looking for matching parenthesis. i.e. we can't get
1471 1594 1 fooled by:
1472 1595 1
1473 1596 1     DBG>SET BREAK x DO (D/AS .=''); etc)
1474 1597 1
1475 1598 1 We resolve this problem by NOT paying any attention to characters
1476 1599 1 inside quoted strings within the DO action string.
1477 1600 1
1478 1601 1 INPUTS
1479 1602 1 INPUT_DESC - A longword containing the address of an ASCII string
1480 1603 1 descriptor describing the present input command.
1481 1604 1
1482 1605 1 BUFFER - The address of a longword to contain the address of the
1483 1606 1 stored action buffer. This action buffer is stored as
1484 1607 1 a counted string with a word count at the beginning.
1485 1608 1 (i.e., an ASCII string).
1486 1609 1
1487 1610 1 OUTPUTS
1488 1611 1 BUFFER - The address of the saved DEBUG command list action buffer
1489 1612 1 is returned to the BUFFER longword.
1490 1613 1
1491 1614 1
1492 1615 2 BEGIN
1493 1616 2
1494 1617 2 MAP
1495 1618 2 INPUT_DESC: REF DBG$STG_DESC, ! The input string descriptor
1496 1619 2 BUFFER: REF VECTOR[1, LONG]; ! Pointer to buffer address return loc.
1497 1620 2
1498 1621 2 LOCAL
1499 1622 2 DELIMITER, ! Current delimiter character
1500 1623 2 ERROR_LENGTH, ! Used for error messages
1501 1624 2 ERROR_PTR, ! Used for error messages
1502 1625 2 NEW_POINTER, ! Temporary pointer
```

```
1503 1626 USE COUNT, ! Number of characters used from input
1504 1627 PARSE_STG_DESC: REF DBG$STG_DESC ! Parse input string descriptor
1505 1628 POINTER: REF VECTOR[WORD], ! Holds address of dynamic storage for
1506 1629 ! action string when collected
1507 1630 PAREN_COUNT, ! Count of paren levels
1508 1631 PTR: REF VECTOR[BYTE],
1509 1632 CHAR, ! Holds a single character
1510 1633 COUNT, ! Character count
1511 1634 INPUT_PTR, ! Current pointer to input string
1512 1635 IN_STRING, ! 0 => we are not currently within an
1513 1636 ! embedded quoted string. Other-
1514 1637 ! wise we are, and .in_string is
1515 1638 ! the string delimiter (' or ").
1516 1639
1517 1640 LEN,
1518 1641 TEMP_PTR: BLOCK[8,BYTE]; ! String descriptor for embedded quote strings
1519 1642
1520 1643
1521 1644 ! The present input descriptor describes the input command lineup to the first
1522 1645 ! semicolon in the entire input line. Since we may have semicolons embedded
1523 1646 ! in a break action sequence, we must construct a buffer which contains the
1524 1647 ! present command line plus the rest of the input line. The remaining input
1525 1648 ! line is described by save_input_desc. Later, we must update the save_input_string
1526 1649 ! to reflect any input that we have used.
1527 1650
1528 1651 ! Obtain storage for the descriptor.
1529 1652
1530 1653 PARSE_STG_DESC = DBG$GET_TEMPMEM (2);
1531 1654
1532 1655
1533 1656 ! Allocate a new buffer to hold all the input.
1534 1657
1535 1658 PARSE_STG_DESC [DSC$A_POINTER] = DBG$GET_TEMPMEM(((.INPUT_DESC [DSC$W_LENGTH] +
1536 1659 ! .SAVE_INPUT_DESC [DSC$W_LENGTH] ) / %UPVAL) + 1);
1537 1660
1538 1661
1539 1662 ! Copy the portion of the string from INPUT_DESC into the new descriptor.
1540 1663 ! One complication is that for C, we want to copy from the original
1541 1664 ! input buffer, not the upcased one.
1542 1665
1543 1666 INPUT_PTR = .INPUT_DESC[DSC$A_POINTER];
1544 1667 IF .DBG$GB_LANGUAGE EQL DBG$K_C
1545 1668 THEN
1546 1669 BEGIN
1547 1670 IF (.INPUT_PTR LSS .DBG$GL_UPCASE_COMMAND_PTR[0]) OR
1548 1671 (.INPUT_PTR GTR .DBG$GL_UPCASE_COMMAND_PTR[1])
1549 1672 THEN
1550 1673 $DBG_ERROR('DBGNCNTRL\DBG$NSAVE_BREAK_BUFFER 1C');
1551 1674
1552 1675 INPUT_PTR = (.INPUT_PTR - .DBG$GL_UPCASE_COMMAND_PTR[0]) +
1553 1676 ! .DBG$GL_ORIG_COMMAND_PTR;
1554 1677
1555 1678 END;
1556 1679 NEW_POINTER = CHSMOVE (.INPUT_DESC [DSC$W_LENGTH], .INPUT_PTR,
1557 1680 ! .PARSE_STG_DESC [DSC$A_POINTER]);
1558 1681
1559 1682 ! There is a <CR> at the end of the input descriptor. Change this to a
```

```

1560      1683      2      ! semicolon.
1561      1684      2      !
1562      1685      2      CH$WCHAR (';', .NEW_POINTER - 1);
1563      1686      2      !
1564      1687      2      ! Now copy the rest of the input line.
1565      1688      2      !
1566      1689      2      CH$MOVE (.SAVE_INPUT_DESC [DSC$W_LENGTH], .SAVE_INPUT_DESC [DSC$A_POINTER],
1567      1690      2      .NEW_POINTER);
1568      1691      2      !
1569      1692      2      ! Set the count.
1570      1693      2      !
1571      1694      2      PARSE_STG_DESC [DSC$W_LENGTH] = .INPUT_DESC [DSC$W_LENGTH] + .SAVE_INPUT_DESC [DSC$W_LENGTH];
1572      1695      2      !
1573      1696      2      ! Set the variables used for error reporting.
1574      1697      2      !
1575      1698      2      !
1576      1699      2      !
1577      1700      2      ERROR_LENGTH = .PARSE_STG_DESC [DSC$W_LENGTH] - 1;
1578      1701      2      ERROR_PTR = .PARSE_STG_DESC [DSC$A_POINTER];
1579      1702      2      !
1580      1703      2      ! Do the real work.
1581      1704      2      !
1582      1705      2      !
1583      1706      2      !
1584      1707      2      INPUT_PTR = CH$PTR (.PARSE_STG_DESC [DSC$A_POINTER]);
1585      1708      2      COUNT = 0;
1586      1709      2      IN_STRING = 0;
1587      1710      2      TEMP_PTR[DSC$A_POINTER] = 0;
1588      1711      2      PAREN_COUNT = 1;
1589      1712      2      WHILE TRUE DO
1590      1713      2      BEGIN
1591      1714      2      !
1592      1715      2      ! Pick up the next character and see if we
1593      1716      2      ! have run off the end of the string.
1594      1717      2      !
1595      1718      2      !
1596      1719      2      CHAR = CH$RCHAR (.INPUT_PTR);
1597      1720      2      IF CHAR EQL 0
1598      1721      2      THEN
1599      1722      2      BEGIN
1600      1723      2      !
1601      1724      2      ! The string we complain about not begin delimited
1602      1725      2      ! is either the supposed break action string, or
1603      1726      2      ! a non-terminated embedded quoted string.
1604      1727      2      !
1605      1728      2      !
1606      1729      2      IF .TEMP_PTR[DSC$A_POINTER] NEQ 0
1607      1730      2      THEN
1608      1731      2      BEGIN
1609      1732      2      !
1610      1733      2      ! We didn't find the ending ')' for the break
1611      1734      2      ! action string because an embedded ascii
1612      1735      2      ! string was not properly terminated.
1613      1736      2      !
1614      1737      2      !
1615      1738      2      PARSE_STG_DESC[DSC$A_POINTER] = .TEMP_PTR[DSC$A_POINTER];
1616      1739      2      PARSE_STG_DESC[DSC$W_LENGTH] = .TEMP_PTR[DSC$W_LENGTH];

```



```
1617 1740 DELIMITER = .IN_STRING;
1618 1741 END
1619 1742
1620 1743 ELSE
1621 1744 BEGIN
1622 1745
1623 1746     ! The action string itself was not terminated.
1624 1747     !
1625 1748     PARSE_STG_DESC [DSC$W_LENGTH] = .ERROR_LENGTH;
1626 1749     PARSE_STG_DESC [DSC$A_POINTER] = .ERROR_PTR;
1627 1750     DELIMITER = %C';
1628 1751     END;
1629 1752
1630 1753
1631 1754     ! Truncate the string to 10 characters unless it is already
1632 1755     ! smaller than that.
1633 1756
1634 1757     IF .PARSE_STG_DESC[DSC$W_LENGTH] GTR 10
1635 1758     THEN
1636 1759         PARSE_STG_DESC[DSC$W_LENGTH] = 10;
1637 1760
1638 1761     SIGNAL(DBG$NOEND, 3, .PARSE_STG_DESC, 1, DELIMITER);
1639 1762     END;
1640 1763
1641 1764
1642 1765     ! If we are not already in an embedded quoted string, then this may be
1643 1766     ! the beginning of one. If we are, then this may be the end of it.
1644 1767
1645 1768     IF .CHAR EQL %C' OR .CHAR EQL %C'
1646 1769     THEN
1647 1770         BEGIN
1648 1771
1649 1772
1650 1773         ! IN_STRING tells not only whether or not we are in a quoted
1651 1774         ! string, but what that string is delimited by.
1652 1775
1653 1776         IF .IN_STRING EQL 0
1654 1777         THEN
1655 1778             BEGIN
1656 1779
1657 1780
1658 1781             ! Now we are within a string. Save the delimiter so we can
1659 1782             ! find the end of it.
1660 1783
1661 1784             IN_STRING = .CHAR;
1662 1785
1663 1786
1664 1787             ! Also save a string descriptor for this string as we may need
1665 1788             ! it for later error processing. This string descriptor
1666 1789             ! includes the supposed delimiting character.
1667 1790
1668 1791             TEMP_PTR[DSC$A_POINTER] = .INPUT_PTR;
1669 1792             TEMP_PTR[DSC$W_LENGTH] = .ERROR_LENGTH - .COUNT;
1670 1793             END;
1671 1794
1672 1795         ELSE
1673 1796             BEGIN
```

```
1674 1797 S
1675 1798 S
1676 1799 S
1677 1800 S
1678 1801 S
1679 1802 S
1680 1803 S
1681 1804 S
1682 1805 S
1683 1806 S
1684 1807 S
1685 1808 S
1686 1809 S
1687 1810 S
1688 1811 S
1689 1812 S
1690 1813 S
1691 1814 S
1692 1815 S
1693 1816 S
1694 1817 S
1695 1818 S
1696 1819 S
1697 1820 S
1698 1821 S
1699 1822 S
1700 1823 S
1701 1824 S
1702 1825 S
1703 1826 S
1704 1827 S
1705 1828 S
1706 1829 S
1707 1830 S
1708 1831 S
1709 1832 S
1710 1833 S
1711 1834 S
1712 1835 S
1713 1836 S
1714 1837 S
1715 1838 S
1716 1839 S
1717 1840 S
1718 1841 S
1719 1842 S
1720 1843 S
1721 1844 S
1722 1845 S
1723 1846 S
1724 1847 S
1725 1848 S
1726 1849 S
1727 1850 S
1728 1851 S
1729 1852 S
1730 1853 S

: See if this quote ends the string we were already in.
: IF .IN_STRING EQL .CHAR
: THEN
: BEGIN
:   IN_STRING = 0;
:   TEMP_PTR[DSCSA_POINTER] = 0;
:   END;
: END;
END
ELSE BEGIN
: If we are already in an embedded string, and there is no chance
: that it is ending, then we don't care what the current character
: is. Otherwise we have to look for parenthesis.
: IF .IN_STRING EQL 0
: THEN
: BEGIN
:   : We are not in an embedded string. Now we sort out the
:   : parenthesis matching.
:   : IF .CHAR EQL %(%)'
:   : THEN
:   : BEGIN
:   :   : Found a closing parenthesis. See whether this one matches
:   :   : the opening breakpoint action parenthesis, and if it
:   :   : does, then exit from this loop, and thus from the macro.
:   :   PAREN_COUNT = .PAREN_COUNT - 1;
:   :   IF .PAREN_COUNT LEQ 0 THEN EXITLOOP;
:   :   END
:   : ELSE IF .CHAR EQL %(('
:   : THEN
:   :   PAREN_COUNT = .PAREN_COUNT + 1;
:   : END;
: END;
END;
: Increment the character counter, update the pointer so that we are
: looking at the next character, and loop back to do so.
COUNT = .COUNT + 1;
```

```
1731      INPUT_PTR = CH$PLUS (.INPUT_PTR, 1);
1732      PARSE_STG_DESC [DSC$W_LENGTH] = .PARSE_STG_DESC [DSC$W_LENGTH] - 1;
1733
1734      END;                                ! End of loop
1735
1736      ! The breakpoint action string has been isolated. We now allocate a buffer
1737      ! in dynamic memory for it. The number of bytes we need to allocate is the
1738      ! action string size + 3 because we need 2 more bytes to hold the count
1739      ! and one byte to hold a trailing zero. We then apply the standard formula
1740      ! num_longwords = (num_bytes+3)/%UPVAL
1741      num_longwords = (num_bytes+3)/%UPVAL
1742
1743      POINTER = DBG$GET_MEMORY(((.COUNT + 3) + 3)/%UPVAL);
1744
1745      ! Copy the action string from the input buffer, and then overwrite the
1746      ! character before the string begins so that it becomes a counted string
1747      ! action buffer. We also ensure that there is a 0 character at the end
1748      ! of the buffer to ensure proper termination of parsing it when the break
1749      ! happens.
1750
1751      POINTER[0] = .COUNT + 1;           ! "+ 1" is for trailing zero
1752      PTR = CH$MOVE(.COUNT, .PARSE_STG_DESC[DSC$A_POINTER], POINTER[1]);
1753      PTR[0] = 0;                         ! Add trailing zero
1754
1755      ! Now update the parse string descriptor to address the character after
1756      ! the closing parenthesis.
1757
1758      PARSE_STG_DESC[DSC$A_POINTER] = CH$PLUS(.INPUT_PTR, 1);
1759      PARSE_STG_DESC[DSC$W_LENGTH] = .PARSE_STG_DESC[DSC$W_LENGTH] - 1;
1760
1761      ! Now comes the time to figure out what we have and have not eaten so
1762      ! that the SAVE_INPUT_DESC may be updated properly. We must also update
1763      ! the original input descriptor. Check to see if there is still more
1764      ! stuff from INPUT_DESC.
1765
1766      ! If the INPUT_DESC buffer has not been used completely, we set up the
1767      ! INPUT_DESC string descriptor to point to what remains.
1768
1769      IF .PARSE_STG_DESC[DSC$A_POINTER] LSSA .NEW_POINTER
1770      THEN
1771      BEGIN
1772      INPUT_DESC[DSC$A_POINTER] = .INPUT_DESC[DSC$A_POINTER] +
1773      .INPUT_DESC[DSC$W_LENGTH] -
1774      (.NEW_POINTER - .PARSE_STG_DESC[DSC$A_POINTER]);
1775      INPUT_DESC[DSC$W_LENGTH] = .NEW_POINTER - .PARSE_STG_DESC[DSC$A_POINTER];
1776      END
1777
1778      ! Otherwise, the INPUT_DESC buffer has been exhausted and we are into the
1779      ! SAVE_INPUT_DESC buffer. Update it and show exhaustion of the INPUT_DESC
1780      ! buffer.
1781
1782      ELSE
1783      BEGIN
```

```
1788 1911 3
1789 1912
1790 1913
1791 1914
1792 1915
1793 1916
1794 1917
1795 1918
1796 1919
1797 1920
1798 1921
1799 1922
1800 1923
1801 1924
1802 1925
1803 1926
1804 1927
1805 1928
1806 1929
1807 1930
1808 1931
1809 1932
1810 1933
1811 1934
1812 1935
1813 1936
1814 1937
1815 1938
1816 1939
1817 1940
1818 1941
1819 1942
1820 1943
1821 1944
1822 1945
1823 1946
1824 1947
1825 1948
1826 1949
1827 1950
1828 1951
1829 1952 1

! Show INPUT_DESC to be empty and update SAVE_INPUT_DESC.
INPUT_DESC[DSCSA_POINTER] = 0;
INPUT_DESC[DSCSW_LENGTH] = 0;
SAVE_INPUT_DESC[DSCSA_POINTER] = .SAVE_INPUT_DESC[DSCSA_POINTER] +
    .PARSE_STG_DESC[DSCSA_POINTER] - .NEW_POINTER;
SAVE_INPUT_DESC [DSCSW_LENGTH] = .SAVE_INPUT_DESC[DSCSW_LENGTH] -
    (.PARSE_STG_DESC[DSCSA_POINTER] - .NEW_POINTER);

! We may need to move more of the command buffer into INPUT_DESC.
! For example, in "IF TRUE THEN (E X;E Y) ELSE (E Z)" then the
! "ELSE (E Z)" now sits in the SAVE_INPUT_DESC buffer and we
! must move it into INPUT_DESC so that the parsing of the IF command
! can be continued. Similarly with
! "SET DISP X DO (E X;E Y), Y DO (E Z)"
! We call DBG$NGET_CMD to do this for us.
! On the other hand, if a semicolon followed the command buffer, as in
! "IF TRUE THEN (EX X;EX Y);E Z"
! then we do not want to charge ahead and collect the "E Z".
! So we check for semicolon.
LEN = .SAVE_INPUT_DESC[DSCSW_LENGTH];
PTR = .SAVE_INPUT_DESC[DSCSA_POINTER];
WHILE (.PTR[0] EQ[ DBG$K_BLANK) AND (.LEN NEQ 0) DO
    BEGIN
        PTR = .PTR + 1;
        LEN = .LEN - 1;
    END;
IF (.PTR[0] NEQ DBG$K_SEMICOLON) AND (.LEN NEQ 0)
    THEN
        DBG$NGET_CMD(.SAVE_INPUT_DESC, .INPUT_DESC, MESSAGE_POINTER, FALSE);
END;

! Return a pointer to the saved-away action buffer.
!
BUFFER[0] = .POINTER;
END;
```

```
24 47 42 44 5C 4C 52 54 4E 43 4E 47 42 44 23 00007 P.AAD: .ASCII \DBGNCNTRL\<92>\DBG$NSAVE_BREAK_BUFFER \
46 55 42 5F 4B 41 45 52 42 5F 45 56 41 53 4E 00016
20 52 45 46 00025
30 31 00029 .ASCII \10\

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
.PSECT DBG$CODE,NOWRT, SHR, PIC,0
OFFC 00000 .ENTRY DBG$NSAVE_BREAK_BUFFER, Save R2,R3,R4,R5,- : 1569
```


Address	Hex	Label	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	
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				59	DD	000DA	PUSHL	PARSE_STG_DESC		
				03	DD	000DC	PUSHL	#3		
		00000000G	00	8F	DD	000DE	PUSHL	#164304		
			27	05	FB	000E4	CALLS	#5, LIB\$SIGNAL		
				53	D1	000EB	CMPL	CHAR, #39	1768	
			22	05	13	000EE	BEQL	98		
				53	D1	000F0	CMPL	CHAR, #34		
				1E	12	000F3	BNEQ	118		
				54	D5	000F5	TSTL	IN STRING	1776	
				0E	12	000F7	BNEQ	108		
			54	53	D0	000F9	MOVL	CHAR, IN STRING	1784	
		OC	AE	56	D0	000FC	MOVL	INPUT_PTR, TEMP_PTR+4	1791	
08	AE		57	52	A3	00100	SUBW3	COUNT, ERROR_LENGTH, TEMP_PTR	1792	
				21	11	00105	BRB	138	1776	
			53	54	D1	00107	CMPL	IN STRING, CHAR	1801	
				1C	12	0010A	BNEQ	138		
				54	D4	0010C	CLRL	IN STRING	1804	
				OC	AE	D4	0010E	CLRL	TEMP_PTR+4	1805
				15	11	00111	BRB	138	1768	
				54	D5	00113	TSTL	IN STRING	1820	
				11	12	00115	BNEQ	138		
			29	53	D1	00117	CMPL	CHAR, #41	1828	
				05	12	0011A	BNEQ	128		
			09	55	F5	0011C	SOBGTR	PAREN_COUNT, 138	1837	
				10	11	0011F	BRB	148	1838	
			28	53	D1	00121	CMPL	CHAR, #40	1841	
				02	12	00124	BNEQ	138		
				55	D6	00126	INCL	PAREN_COUNT	1843	
				52	D6	00128	INCL	COUNT	1853	
				56	D6	0012A	INCL	INPUT_PTR	1854	
				69	B7	0012C	DECW	(PARSE_STG_DESC)	1855	
				FF7A	31	0012E	BRW	48	1712	
			50	06	A2	9E	00131	MOVAB	6(R2), R0	1866
	7E		50	04	C7	00135	DIVL3	#4, R0, -(SP)		
		00000000G	00	01	FB	00139	CALLS	#1, DBG\$GET_MEMORY		
			57	50	D0	00140	MOVL	R0, POINTER		
			52	01	A1	00143	ADDW3	#1, COUNT, (POINTER)	1875	
02	67		BA	52	28	00147	MOVW3	COUNT, 20(R10), 2(POINTER)	1876	
	A7	00	52	53	D0	0014D	MOVL	R3, PTR		
				62	94	00150	CLRB	(PTR)	1877	
			6A	01	A6	9E	00152	MOVAB	1(R6), (R10)	1883
				69	B7	00156	DECW	(PARSE_STG_DESC)	1884	
			5B	6A	D1	00158	CMPL	(R10), NEW_POINTER	1895	
				15	1E	0015B	BGEQU	158		
			50	68	3C	0015D	MOVZWL	(R8), R0	1899	
			50	04	A8	C0	00160	ADDL2	4(R8), R0	
	51		6A	5B	C3	00164	SUBL3	NEW_POINTER, (R10), R1	1900	
04	A8		50	51	C1	00168	ADDL3	R1, R0, 4(R8)		
			68	51	AE	0016D	MNEGW	R1, (R8)	1901	
				4D	11	00170	BRB	188	1895	
				04	A8	D4	00172	CLRL	4(R8)	1915
				68	B4	00175	CLRW	(R8)	1916	
			50	EF	D0	00177	MOVL	SAVE_INPUT_DESC, R0	1917	
	51	04	A0	6A	C1	0017E	ADDL3	(R10), 4(R0), R1	1918	
			51	5B	C3	00183	SUBL3	NEW_POINTER, R1, 4(R0)		
			5B	6A	C3	00188	SUBL3	(R10), NEW_POINTER, R3	1920	
04	53		60	53	A0	0018C	ADDW2	R3, (R0)		

51		60	3C	0018F	MOVZWL	(R0), LEN	1935
52		A0	D0	00192	MOVL	4(R0), PTR	1936
20		62	91	00196	16\$: CMPB	(PTR), #32	1937
		0A	12	00199	BNEB	17\$	
		51	D5	0019B	TSTL	LEN	
		06	13	0019D	BEQL	17\$	
		52	D6	0019F	INCL	PTR	1939
		51	D7	001A1	DECL	LEN	1940
		F1	11	001A3	BRB	16\$	1937
3B		62	91	001A5	17\$: CMPB	(PTR), #59	1942
		15	13	001A8	BEQL	18\$	
		51	D5	001AA	TSTL	LEN	
		11	13	001AC	BEQL	18\$	
		7E	D4	001AE	CLRL	-(SP)	1944
		EF	9F	001B0	PUSHAB	MESSAGE POINTER	
		8F	BB	001B6	PUSHR	#^M<R0,R8>	
F89E	CF	04	FB	001BA	CALLS	#4, DBG\$NGET CMD	
08	BC	57	D0	001BF	18\$: MOVL	POINTER, @BUFFER	1951
		04	001C3	RET			1952

; Routine Size: 452 bytes. Routine Base: DBG\$CODE + 0652

```
1831 1953 1 ROUTINE GET_C_CMD_STRING(INPUT_DESC, CMD_DESC, CIS_DESC, MESSAGE_VECT) =
1832 1954 1
1833 1955 1 **
1834 1956 1 FUNCTIONAL DESCRIPTION:
1835 1957 1
1836 1958 1 This routine gets the first command from the input line. Also,
1837 1959 1 uppercases the line except for what is in quotes. This routine
1838 1960 1 takes care of stripping the comments off the end of a DEBUG
1839 1961 1 command. For the language C, the comment characters are '/*'.
1840 1962 1
1841 1963 1 FORMAL PARAMETERS:
1842 1964 1
1843 1965 1 input_desc - a VAX standard descriptor of the input line
1844 1966 1
1845 1967 1 cmd_desc - a descriptor that will hold the next command
1846 1968 1 line.
1847 1969 1 cis_desc - a descriptor for the current command input
1848 1970 1 stream. Just another copy of the above in
1849 1971 1 case the command is a WHILE-DO.
1850 1972 1 message_vect - the address of a longword to contain the address
1851 1973 1 of a message argument vector.
1852 1974 1
1853 1975 1 ROUTINE VALUE:
1854 1976 1
1855 1977 1 A status of the routine.
1856 1978 1
1857 1979 1 --
1858 1980 1
1859 1981 2 BEGIN
1860 1982 2
1861 1983 2 MAP
1862 1984 2 INPUT_DESC : REF dbg$stg_desc, ! Command line
1863 1985 2 CIS_DESC : REF CIS$LINK, ! Current command input stream
1864 1986 2 CMD_DESC : REF BLOCK [,BYTE]; ! We don't REF to dbg$stg_desc
1865 1987 2 ! because of the extra longword
1866 1988 2 ! for the initial dsc$a_pointer
1867 1989 2
1868 1990 2 LOCAL
1869 1991 2 CHAR_COUNT,
1870 1992 2 CHAR_STRING : REF VECTOR [,BYTE], ! Vector of characters
1871 1993 2 QUOTE_FLAG,
1872 1994 2 QUOTE_CHAR;
1873 1995 2
1874 1996 2 char_string = .input_desc[dsc$a_pointer];
1875 1997 2 char_count = 0;
1876 1998 2
1877 1999 2 ! Check for a comment line. For C the comment character is '/*',
1878 2000 2 ! but we also treat a beginning-of-line '!' as a comment line.
1879 2001 2 ! The reason for this is so that the output of DEBUG log files
1880 2002 2 ! can still be used as DEBUG input even if language is set to C.
1881 2003 2
1882 2004 2 IF .char_string[.char_count] EQL '!'
1883 2005 2 OR (.char_string[.char_count] EQL '/'
1884 2006 2 AND .char_string[.char_count+1] EQL '*')
1885 2007 2 THEN
1886 2008 2 BEGIN
1887 2009 2 input_desc[dsc$a_pointer] = .input_desc[dsc$a_pointer] +
```



```
1888      2010      input_desc [dsc$w_length] = 0; input_desc [dsc$w_length];
1889      2011      RETURN sts$z_error;
1890      2012      END;
1891      2013
1892      2014
1893      2015
1894      2016      ! Before proceeding, we fill in the CISSA WHILE_CLAUSE field
1895      2017      ! to point to the beginning of the command. This is in case the command
1896      2018      ! is a WHILE; then we are able to iterate by backing up to the
1897      2019      ! beginning of the command.
1898      2020      ! The following code relies on the fact that INPUT_DESC is superimposed
1899      2021      ! on the top link pointed to by DBG$GL_CISHEAD.
1900      2022
1901      2023      cis_desc = input_desc;
1902      2024      cis_desc [cis$a_while_clause] = .input_desc [dsc$a_pointer];
1903      2025      cis_desc [cis$w_while_length] = .input_desc [dsc$w_length];
1904      2026
1905      2027
1906      2028      ! Now count the characters in the command
1907      2029
1908      2030      char_string = .input_desc [dsc$a_pointer];
1909      2031      char_count = 0;
1910      2032      quote_flag = false;
1911      2033      WHILE .input_desc [dsc$w_length] GTR 0
1912      2034      DO
1913      2035          BEGIN
1914      2036              IF .char_string [.char_count] EQL dbg$z_car_return
1915      2037                  OR
1916      2038                  .char_string [.char_count] EQL dbg$z_line_feed
1917      2039                  OR
1918      2040                  .char_string [.char_count] EQL dbg$z_null
1919      2041                  OR
1920      2042                  ((NOT .quote_flag) AND .char_string [.char_count] EQL ';')
1921      2043                  OR
1922      2044                  ((NOT .quote_flag) AND .char_string [.char_count] EQL '/')
1923      2045                  AND .char_string [.char_count+1] EQL '*')
1924      2046              THEN
1925      2047                  EXITLOOP
1926      2048              ELSE
1927      2049                  BEGIN
1928      2050                      IF .char_string [.char_count] EQL dbg$z_quote
1929      2051                          OR
1930      2052                          .char_string [.char_count] EQL dbg$z_dblquote
1931      2053                      THEN
1932      2054                          BEGIN
1933      2055                              IF NOT .quote_flag
1934      2056                              THEN
1935      2057                                  BEGIN
1936      2058                                      quote_char = .char_string [.char_count];
1937      2059                                      quote_flag = true;
1938      2060                                      END
1939      2061                              ELSE
1940      2062                                  BEGIN
1941      2063                                      IF .char_string [.char_count] EQL .quote_char
1942      2064                                      THEN
1943      2065                                          quote_flag = false;
1944      2066                                  END;
```

```
1945 2067 4
1946 2068 4
1947 2069 4
1948 2070 4
1949 2071 4
1950 2072 4
1951 2073 4
1952 2074 4
1953 2075 4
1954 2076 4
1955 2077 4
1956 2078 4
1957 2079 4
1958 2080 4
1959 2081 4
1960 2082 4
1961 2083 4
1962 2084 4
1963 2085 4
1964 2086 4
1965 2087 4
1966 2088 4
1967 2089 4
1968 2090 4
1969 2091 4
1970 2092 4
1971 2093 4
1972 2094 4
1973 2095 4
1974 2096 4
1975 2097 4
1976 2098 4
1977 2099 4
1978 2100 4
1979 2101 4
1980 2102 4
1981 2103 4
1982 2104 4
1983 2105 4
1984 2106 4
1985 2107 4
1986 2108 4
1987 2109 4
1988 2110 4
1989 2111 4
1990 2112 4
1991 2113 4
1992 2114 4
1993 2115 4
1994 2116 4
1995 2117 4
1996 2118 4
1997 2119 4
1998 2120 4
1999 2121 4
2000 2122 4
2001 2123 4

END;
char_count = .char_count + 1;
input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
END;
END;

! Now try to get storage for the command string
cmd_desc [dsc$a_pointer] = dbg$get_tempmem((.char_count / %UPVAL) + 1);

! Save away pointers both to the original input string, and to
! the copied string in cmd_desc. These are used later as follows:
! In the language C, a lower case name represents a distinct object
! from its upper-case counterpart. Since we upper-case commands in
! cmd_desc, we will need to go back to the original input_desc to
! get at the original version of the name. For this, we need these
! two pointers.
! The pointer to the upcased string is actually a vector containing
! pointers to the beginning and the end of the string.
dbg$gl_orig_command_ptr = .input_desc[dsc$a_pointer];
dbg$gl_upcase_command_ptr[0] = .cmd_desc[dsc$a_pointer];
dbg$gl_upcase_command_ptr[1] = .cmd_desc[dsc$a_pointer] + .char_count - 1;

! Fill the command buffer
ch$move ( .char_count, .input_desc [dsc$a_pointer], .cmd_desc [dsc$a_pointer]);

! Update the input descriptor pointer. Check for a comment to skip.
! The comment character is '/' in C.
IF .char_string [.char_count] EQL '/'
AND .char_string [.char_count+1] EQL '*'
THEN
BEGIN
input_desc [dsc$a_pointer] = .input_desc [dsc$a_pointer] +
input_desc[dsc$w_length] +
.char_count;
input_desc [dsc$w_length] = 0;
END
ELSE
input_desc [dsc$a_pointer] = char_string [.char_count];

! Update the command descriptor
cmd_desc [initial_ptr] = .cmd_desc [dsc$a_pointer];
cmd_desc [dsc$w_length] = .char_count;
char_string = .cmd_desc [dsc$a_pointer];

! Now check for bad chars and translate to upper case
```

```
!
char_count = 0;
quote_flag = false;
WHILE .char_count LSS .cmd_desc [dsc$w_length]
DO
    BEGIN
        IF .char_string [.char_count] EQL dbg$tk_tab
        THEN
            char_string [.char_count] = dbg$tk_blank; ! Convert tab to space

        IF .char_string [.char_count] LSS dbg$tk_blank
        THEN
            BEGIN
                .message_vect = dbg$make_arg_vect (dbg$_invchar);
                RETURN sfs$severe;
            END
        ELSE
            BEGIN
                IF .char_string [.char_count] EQL dbg$tk_quote
                OR
                .char_string [.char_count] EQL dbg$tk_dblquote
                THEN
                    BEGIN
                        IF NOT .quote_flag
                        THEN
                            BEGIN
                                quote_char = .char_string [.char_count];
                                quote_flag = true;
                            END
                        ELSE
                            BEGIN
                                IF .char_string [.char_count] EQL .quote_char
                                THEN
                                    quote_flag = false;
                                END;
                            END;
                        END;
                    END;

                IF .char_string [.char_count] GEQ 'a'
                AND
                .char_string [.char_count] LEQ 'z'
                AND
                NOT .quote_flag
                THEN
                    char_string [.char_count] = .char_string [.char_count]
                    - dbg$tk_lcbias;
                END;

                char_count = .char_count + 1;
            END;
        END;

! Terminate the command with a <cr>
!
char_string [.char_count] = dbg$tk_cr return;
cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] + 1;
```

: 2059 2181 2 RETURN stsSk_success;
: 2060 2182 1 END;
: INFO#250 L1:2063
: Referenced LOCAL symbol QUOTE_CHAR is probably not initialized

			OFFC 00000 GET_C_CMD STRING:			
				WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1953
5E		04	C2 00002	SUBL2	#4, SP	
5A	04	AC	D0 00005	MOVL	INPUT_DESC, R10	: 1996
59	04	AA	9E 00009	MOVAB	4(R10), R9	
57		69	D0 0000D	MOVL	(R9), CHAR_STRING	
		56	D4 00010	CLRL	CHAR_COUNT	: 1997
21		6647	91 00012	CMPB	(CHAR_COUNT)[CHAR_STRING], #33	: 2004
		0D	13 00016	BEQL	1\$	
2F		6647	91 00018	CMPB	(CHAR_COUNT)[CHAR_STRING], #47	: 2005
		13	12 0001C	BNEQ	2\$	
2A	01	A647	91 0001E	CMPB	1(CHAR_COUNT)[CHAR_STRING], #42	: 2006
		0C	12 00023	BNEQ	2\$	
50		6A	3C 00025	MOVZWL	(R10), R0	: 2010
69		50	C0 00028	ADDL2	R0, (R9)	
		6A	B4 0002B	CLRW	(R10)	: 2011
50		02	D0 0002D	MOVL	#2, R0	: 2012
			04 00030	RET		
0C	AC	5A	D0 00031	MOVL	R10, CIS_DESC	: 2023
	50	0C	AC D0 00035	MOVL	CIS_DESC, R0	: 2024
14	A0	69	D0 00039	MOVL	(R9), 20(R0)	
34	A0	6A	B0 0003D	MOVW	(R10), 52(R0)	: 2025
	57	69	D0 00041	MOVL	(R9), CHAR_STRING	: 2030
		56	D4 00044	CLRL	CHAR_COUNT	: 2031
		5B	D4 00046	CLRL	QUOTE_FLAG	: 2032
		6A	B5 00048	TSTW	(R10)	: 2033
		4B	13 0004A	BEQL	8\$	
50		6647	9A 0004C	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R0	: 2036
0D		50	91 00050	CMPB	R0, #13	
		42	13 00053	BEQL	8\$	
0A		50	91 00055	CMPB	R0, #10	: 2038
		3D	13 00058	BEQL	8\$	
		50	D5 0005A	TSTL	R0	: 2040
		39	13 0005C	BEQL	8\$	
14		5B	E8 0005E	BLBS	QUOTE_FLAG, 4\$: 2042
3B		50	91 00061	CMPB	R0, #59	
		31	13 00064	BEQL	8\$	
0C		5B	E8 00066	BLBS	QUOTE_FLAG, 4\$: 2044
2F		50	91 00069	CMPB	R0, #47	
		07	12 0006C	BNEQ	4\$	
2A	01	A647	91 0006E	CMPB	1(CHAR_COUNT)[CHAR_STRING], #42	: 2045
		22	13 00073	BEQL	8\$	
27		50	91 00075	CMPB	R0, #39	: 2050
		05	13 00078	BEQL	5\$	
22		50	91 0007A	CMPB	R0, #34	: 2052
		12	12 0007D	BNEQ	7\$	
08		5B	E8 0007F	BLBS	QUOTE_FLAG, 6\$: 2055
6E		50	D0 00082	MOVL	R0, QUOTE_CHAR	: 2058

5B	01	D0	00085	MOVL	#1, QUOTE_FLAG	2059			
07	11	00088	BRB	7\$		2055			
6E	50	D1	0008A	6\$:	CMP	RO, QUOTE_CHAR	2063		
02	12	0008D	BNEQ	7\$					
5B	D4	0008F	CLRL	QUOTE_FLAG		2065			
56	D6	00091	7\$:	INCL	CHAR_COUNT	2069			
6A	B7	00093	DECB	(R10)		2070			
B1	11	00095	BRB	3\$		2033			
58	08	AC	D0	8\$:	MOVL	CMD_DESC, R8	2077		
56	04	C7	0009B	DIVL3	#4, CHAR_COUNT, R0				
50	01	A0	9F	0009F	PUSHAB	1(R0)			
00000000G	00	01	FB	000A2	CALLS	#1, DBG\$GET_TEMPMEH			
04	A8	50	D0	000A9	MOVL	R0, 4(R8)			
00000000'	EF	69	D0	000AD	MOVL	(R9), DBG\$GL ORIG COMMAND_PTR	2091		
00000000'	EF	04	A8	D0	000B4	MOVL	4(R8), DBG\$GL UPCASE COMMAND_PTR	2092	
50	56	04	A8	C1	000BC	ADDL3	4(R8), CHAR_COUNT, R0	2093	
00000000'	EF	FF	A0	9E	000C1	MOVAB	-1(R0), DBG\$GL UPCASE COMMAND_PTR+4		
04	B8	00	B9	56	28	000C9	MOVC3	CHAR_COUNT, @0(R9), @2(R8)	2097
2F	6647	91	000CF	CMPB	(CHAR_COUNT)[CHAR_STRING], #47		2103		
15	12	000D3	BNEQ	9\$					
2A	01	A647	91	000D5	CMPB	1(CHAR_COUNT)[CHAR_STRING], #42		2104	
0E	12	000DA	BNEQ	9\$					
50	6A	3C	000DC	MOVZWL	(R10), R0		2108		
50	69	C0	000DF	ADDL2	(R9), R0				
69	56	C1	000E2	ADDL3	CHAR_COUNT, R0, (R9)		2109		
6A	B4	000E6	CLRW	(R10)			2110		
04	11	000E8	BRB	10\$			2103		
69	56	C1	000EA	9\$:	ADDL3	CHAR_COUNT, CHAR_STRING, (R9)	2113		
08	A8	04	A8	D0	000EE	10\$:	MOVL	4(R8), 8(R8)	2118
68	56	B0	000F3	MOVW	CHAR_COUNT, (R8)		2119		
57	04	A8	D0	000F6	MOVL	4(R8), CHAR_STRING	2120		
56	56	D4	000FA	CLRL	CHAR_COUNT		2125		
5B	D4	000FC	CLRL	QUOTE_FLAG			2126		
56	68	10	00	ED	000FE	11\$:	CMPZV	#0, #T6, (R8), CHAR_COUNT	2127
09	5B	15	00103	BLEQ	18\$				
6647	04	91	00105	CMPB	(CHAR_COUNT)[CHAR_STRING], #9		2130		
04	12	00109	BNEQ	12\$					
6647	20	90	0010B	MOVB	#32, (CHAR_COUNT)[CHAR_STRING]		2132		
52	6647	9A	0010F	12\$:	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R2	2134		
20	52	91	00113	CMPB	R2, #32				
15	1E	00116	BGEQU	13\$					
000281A0	8F	DD	00118	PUSHL	#164256		2137		
00000000G	00	01	FB	0011E	CALLS	#1, DBG\$NMAKE_ARG_VECT			
10	BC	50	D0	00125	MOVL	R0, @MESSAGE_VECT			
50	04	D0	00129	MOVL	#4, R0		2138		
04	04	0012C	RET						
27	52	91	0012D	13\$:	CMPB	R2, #39	2142		
05	13	00130	BEQL	14\$					
22	52	91	00132	CMPB	R2, #34		2144		
12	12	00135	BNEQ	16\$					
08	5B	E8	00137	14\$:	BLBS	QUOTE_FLAG, 15\$	2147		
6E	52	D0	0013A	MOVL	R2, QUOTE_CHAR		2150		
5B	01	D0	0013D	MOVL	#1, QUOTE_FLAG		2151		
07	11	00140	BRB	16\$			2147		
52	D1	00142	15\$:	CMP	R2, QUOTE_CHAR		2155		
02	12	00145	BNEQ	16\$					
5B	D4	00147	CLRL	QUOTE_FLAG			2157		

DBGNCNTRL
V04-000

D 5
16-Sep-1984 01:38:59
14-Sep-1984 12:17:09

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[DEBUG.SRC]DBGNCNTRL.B32;1

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61	8F	52	91	00149	168:	CMPB	R2	#97	:	2161
		0D	1F	0014D		BLSSU	178		:	
7A	8F	52	91	0014F		CMPB	R2	#122	:	2163
		07	1A	00153		BGTRU	178		:	
	04	5B	E8	00155		BLBS	QUOTE FLAG, 178		:	2165
6647		20	82	00158		SUBB2	#32, (CHAR_COUNT)[CHAR_STRING]		:	2168
		56	D6	0015C	178:	INCL	CHAR_COUNT		:	2171
		9E	11	0015E		BRB	118		:	2127
6647		0D	90	00160	188:	MOVB	#13, (CHAR_COUNT)[CHAR_STRING]		:	2178
		68	B6	00164		INCW	(R8)		:	2179
50		01	D0	00166		MOVL	#1, R0		:	2181
			04	00169		RET			:	2182

; Routine Size: 362 bytes. Routine Base: DBGSCODE + 0816

```
2062 2183 1 ROUTINE GET_ADA_CMD_STRING(INPUT_DESC, CMD_DESC, CIS_DESC, MESSAGE_VECT) =
2063 2184 1
2064 2185 1 **
2065 2186 1 FUNCTIONAL DESCRIPTION:
2066 2187 1
2067 2188 1 This routine gets the first command from the input line. Also,
2068 2189 1 uppercases the line except for what is in quotes. This routine
2069 2190 1 takes care of stripping the comments off the end of a DEBUG
2070 2191 1 command. For Ada the comment character is '!'. There is also
2071 2192 1 special code for the Ada tick operator that looks a lot
2072 2193 1 like a single quote. And picking up a quoted quote is different.
2073 2194 1 (e.g. ''' is the character single quote.
2074 2195 1
2075 2196 1 FORMAL PARAMETERS:
2076 2197 1
2077 2198 1 input_desc - a VAX standard descriptor of the input line
2078 2199 1
2079 2200 1 cmd_desc - a descriptor that will hold the next command
2080 2201 1 line.
2081 2202 1 cis_desc - a descriptor for the current command input
2082 2203 1 stream. Just another copy of the above in
2083 2204 1 case the command is a WHILE-DO.
2084 2205 1 message_vect - the address of a longword to contain the address
2085 2206 1 of a message argument vector.
2086 2207 1
2087 2208 1 ROUTINE VALUE:
2088 2209 1
2089 2210 1 A status of the routine.
2090 2211 1
2091 2212 1 --
2092 2213 1
2093 2214 1 BEGIN
2094 2215 1
2095 2216 1 MAP
2096 2217 1 INPUT_DESC : REF dbg$stg_desc, ! Command line
2097 2218 1 CIS_DESC : REF CIS$LINK, ! Current command input stream
2098 2219 1 CMD_DESC : REF BLOCK [,BYTE]; ! We don't REF to dbg$stg_desc
2099 2220 1 ! because of the extra longword
2100 2221 1 ! for the initial dsc$a_pointer
2101 2222 1
2102 2223 1 LOCAL
2103 2224 1 CHAR_COUNT,
2104 2225 1 CHAR_STRING : REF VECTOR [,BYTE], ! Vector of characters
2105 2226 1 QUOTE_FLAG,
2106 2227 1 QUOTE_CHAR;
2107 2228 1
2108 2229 1 char_string = .input_desc[dsc$a_pointer];
2109 2230 1 char_count = 0;
2110 2231 1
2111 2232 1 ! Check for a comment line. For all languages except C, the comment
2112 2233 1 ! character is '!'.
2113 2234 1
2114 2235 1 IF .char_string [.char_count] EQL '!'
2115 2236 1 THEN
2116 2237 1 BEGIN
2117 2238 1 input_desc [dsc$a_pointer] = .input_desc [dsc$a_pointer] +
2118 2239 1 .input_desc [dsc$a_length];
```

```
2119      input_desc [dsc$w_length] = 0;
2120      RETURN sts$k_error;
2121      END;
2122
2123      ! Before proceeding, we fill in the CISSA WHILE CLAUSE field
2124      ! to point to the beginning of the command. This is in case the command
2125      ! is a WHILE; then we are able to iterate by backing up to the
2126      ! beginning of the command.
2127      ! The following code relies on the fact that INPUT_DESC is superimposed
2128      ! on the top link pointed to by DBG$GL_CISHEAD.
2129      cis_desc = .input_desc;
2130      cis_desc [cis$a_while_clause] = .input_desc [dsc$a_pointer];
2131      cis_desc [cis$w_while_length] = .input_desc [dsc$w_length];
2132
2133      ! Now count the characters in the command
2134      char_string = .input_desc [dsc$a_pointer];
2135      char_count = 0;
2136      quote_flag = false;
2137      WHILE .char_count LSS .input_desc [dsc$w_length]
2138      DO
2139      BEGIN
2140      IF .char_string [.char_count] EQL dbg$k_car_return
2141      OR
2142      .char_string [.char_count] EQL dbg$k_line_feed
2143      OR
2144      .char_string [.char_count] EQL dbg$k_null
2145      OR
2146      ((NOT .quote_flag) AND .char_string [.char_count] EQL ';')
2147      OR
2148      ((NOT .quote_flag) AND .char_string [.char_count] EQL '!')
2149      THEN
2150      EXITLOOP
2151      ELSE
2152      BEGIN
2153      IF .char_string [.char_count] EQL dbg$k_quote
2154      OR
2155      .char_string [.char_count] EQL dbg$k_dblquote
2156      THEN
2157      BEGIN
2158      IF NOT .quote_flag
2159      THEN
2160      ! Make sure this is not a tick operator. This is
2161      ! nasty stuff... (e.g. '(';') => TICK, but '(';')' => QUOTE)
2162      IF (.char_string [.char_count] EQL dbg$k_quote) AND
2163      (.char_count LEQ .input_desc [dsc$w_length] - 2) AND
2164      (.char_string [.char_count + 2] EQL dbg$k_quote)
2165      THEN
2166      BEGIN
2167      IF (.char_string [.char_count + 1] NEQ dbg$k_left_parenthesis)
2168      THEN
2169      BEGIN
2170      quote_char = .char_string [.char_count];
```



```
2176 2297 7
2177 2298 7
2178 2299 6
2179 2300 6
2180 2301 6
2181 2302 6
2182 2303 6
2183 2304 7
2184 2305 7
2185 2306 7
2186 2307 6
2187 2308 6
2188 2309 6
2189 2310 6
2190 2311 6
2191 2312 7
2192 2313 7
2193 2314 6
2194 2315 6
2195 2316 6
2196 2317 6
2197 2318 6
2198 2319 6
2199 2320 6
2200 2321 6
2201 2322 6
2202 2323 6
2203 2324 6
2204 2325 6
2205 2326 6
2206 2327 6
2207 2328 6
2208 2329 6
2209 2330 6
2210 2331 6
2211 2332 6
2212 2333 6
2213 2334 6
2214 2335 6
2215 2336 6
2216 2337 6
2217 2338 6
2218 2339 6
2219 2340 6
2220 2341 6
2221 2342 6
2222 2343 6
2223 2344 6
2224 2345 6
2225 2346 6
2226 2347 6
2227 2348 6
2228 2349 6
2229 2350 6
2230 2351 6
2231 2352 6
2232 2353 6
```

```
quote_flag = true;
END
ELSE
  IF (.char_count LEQ .input_desc [dsc$w_length] - 4) AND
    (.char_string [.char_count + 4] NEQ dbg$z_quote)
  THEN
    BEGIN
      quote_char = .char_string [.char_count];
      quote_flag = true;
    END
  ELSE
    IF (.char_count LEQ .input_desc [dsc$w_length] - 6) AND
      (.char_string [.char_count + 6] EQL dbg$z_quote)
    THEN
      BEGIN
        quote_char = .char_string [.char_count];
        quote_flag = true;
      END;
    END
  ELSE
    BEGIN
      IF .char_string [.char_count] EQL .quote_char
      THEN
        quote_flag = false;
      END;
    END;
  char_count = .char_count + 1;
END;
END;

: Make sure the length is correct.
input_desc [dsc$w_length] = .input_desc [dsc$w_length] - .char_count;

: Now try to get storage for the command string
cmd_desc [dsc$a_pointer] = dbg$get_tempmem((.char_count / %UPVAL) + 1);

: Save away pointers both to the original input string, and to
: the copied string in cmd_desc. These are used later as follows:
: In the language C, a lower case name represents a distinct object
: from its upper-case counterpart. Since we upper-case commands in
: cmd_desc, we will need to go back to the original input_desc to
: get at the original version of the name. For this, we need these
: two pointers.

: The pointer to the upcased string is actually a vector containing
: pointers to the beginning and the end of the string.
dbg$gl_orig_command_ptr = .input_desc[dsc$a_pointer];
dbg$gl_upcase_command_ptr[0] = .cmd_desc[dsc$a_pointer];
dbg$gl_upcase_command_ptr[1] = .cmd_desc[dsc$a_pointer] + .char_count - 1;

: Fill the command buffer
:
```

```
ch$move ( .char_count, .input_desc [dsc$a_pointer], .cmd_desc [dsc$a_pointer]);

! Update the input descriptor pointer. Check for a comment to skip.
! The comment character is '!' in all languages except C.
IF .char_string [.char_count] EQL '!'
THEN
  BEGIN
    input_desc [dsc$a_pointer] = .input_desc [dsc$a_pointer] +
      .input_desc [dsc$w_length] +
      .char_count;
    input_desc [dsc$w_length] = 0;
  END
ELSE
  input_desc [dsc$a_pointer] = char_string [.char_count];

! Update the command descriptor
cmd_desc [initial_ptr] = .cmd_desc [dsc$a_pointer];
cmd_desc [dsc$w_length] = .char_count;
char_string = .cmd_desc [dsc$a_pointer];

! Now check for bad chars and translate to upper case
char_count = 0;
quote_flag = false;
WHILE .char_count LSS .cmd_desc [dsc$w_length]
DO
  BEGIN
    IF .char_string [.char_count] EQL dbg$k_tab
    THEN
      char_string [.char_count] = dbg$k_blank; ! Convert tab to space
    IF .char_string [.char_count] LSS dbg$k_blank
    THEN
      BEGIN
        .message_vect = dbg$nmake_arg_vect (dbg$_invchar);
        RETURN sfs$k_severe;
      END
    ELSE
      BEGIN
        IF .char_string [.char_count] EQL dbg$k_quote
        OR
        .char_string [.char_count] EQL dbg$k_dblquote
        THEN
          BEGIN
            IF NOT .quote_flag
            THEN
              ! Make sure this is not a tick operator. This is
              ! nasty stuff... (e.g. '(';') => TICK, but '(';')' => QUOTE)
              IF (.char_string [.char_count] EQL dbg$k_quote) AND
                (.char_count LEQ .cmd_desc [dsc$w_length] - 2) AND
                (.char_string [.char_count + 2] EQL dbg$k_quote)
```

```
2290 2411 5
2291 2412 6
2292 2413 7
2293 2414 6
2294 2415 7
2295 2416 7
2296 2417 7
2297 2418 7
2298 2419 6
2299 2420 6
2300 2421 7
2301 2422 6
2302 2423 7
2303 2424 7
2304 2425 7
2305 2426 7
2306 2427 6
2307 2428 6
2308 2429 7
2309 2430 6
2310 2431 7
2311 2432 7
2312 2433 7
2313 2434 6
2314 2435 6
2315 2436 5
2316 2437 6
2317 2438 6
2318 2439 6
2319 2440 6
2320 2441 5
2321 2442 6
2322 2443 6
2323 2444 6
2324 2445 6
2325 2446 6
2326 2447 6
2327 2448 6
2328 2449 6
2329 2450 6
2330 2451 6
2331 2452 6
2332 2453 6
2333 2454 6
2334 2455 6
2335 2456 6
2336 2457 6
2337 2458 6
2338 2459 6
2339 2460 6
2340 2461 6
2341 2462 6
2342 2463 6
2343 2464 6
2344 2465 1

INFO#250
: Referenced LOCAL symbol QUOTE_CHAR is probably not initialized

      THEN
      BEGIN
      IF (.char_string [.char_count + 1] NEQ dbg$kc_left_parenthesis)
      THEN
      BEGIN
      quote_char = .char_string [.char_count];
      quote_flag = true;
      END
      ELSE
      IF (.char_count LEQ .cmd_desc [dsc$w_length] - 4) AND
      (.char_string [.char_count + 4] NEQ dbg$kc_quote)
      THEN
      BEGIN
      quote_char = .char_string [.char_count];
      quote_flag = true;
      END
      ELSE
      IF (.char_count LEQ .cmd_desc [dsc$w_length] - 6) AND
      (.char_string [.char_count + 6] EQL dbg$kc_quote)
      THEN
      BEGIN
      quote_char = .char_string [.char_count];
      quote_flag = true;
      END;
      END
      ELSE
      BEGIN
      IF .char_string [.char_count] EQL .quote_char
      THEN
      quote_flag = false;
      END;
      END;
      IF .char_string [.char_count] GEQ 'a'
      AND
      .char_string [.char_count] LEQ 'z'
      AND
      NOT .quote_flag
      THEN
      char_string [.char_count] = .char_string [.char_count]
      - dbg$kc_lcbias;
      END;
      char_count = .char_count + 1;
      END;

      ! Terminate the command with a <cr>
      !
      char_string [.char_count] = dbg$kc_car_return;
      cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] + 1;
      RETURN sts$kc_success;
      END;
      L1:2318
```

		OFFC	00000	GET_ADA_CMD STRING:		
SE		04	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
SA		04	AC	D0	SUBL2	#4, SP
59		04	AA	9E	MOVL	INPUT_DESC, R10
57			69	D0	MOVAB	4(R10), R9
			56	D4	MOVL	(R9), CHAR_STRING
21		6647	91	00012	CLRL	CHAR_COUNT
			0C	12	CMPB	(CHAR_COUNT)[CHAR_STRING], #33
50			6A	3C	BNEQ	1\$
69			50	C0	MOVZWL	(R10), R0
			6A	B4	ADDL2	R0, (R9)
50			02	D0	CLRW	(R10)
			04	00023	MOVL	#2, R0
OC	AC		SA	D0	RET	
	50	OC	AC	D0	MOVL	R10, CIS_DESC
14	AO		69	D0	MOVL	CIS_DESC, R0
34	AO		6A	B0	MOVL	(R9), 20(R0)
57			69	D0	MOVW	(R10), 52(R0)
			56	D4	MOVL	(R9), CHAR_STRING
			5B	D4	CLRL	CHAR_COUNT
			00	ED	CLRL	QUOTE_FLAG
56	6A		03	14	CMPZV	#0, #T6, (R10), CHAR_COUNT
			0089	31	BGTR	4\$
			6647	9A	BRW	12\$
50			50	91	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R0
OD			F4	13	CMPB	R0, #T3
			50	91	BEQL	3\$
OA			7B	13	CMPB	R0, #10
			50	D5	BEQL	12\$
			77	13	TSTL	R0
			5B	E8	BEQL	12\$
OD			50	91	BLBS	QUOTE_FLAG, 5\$
3B			6F	13	CMPB	R0, #59
			5B	E8	BEQL	12\$
OS			50	91	BLBS	QUOTE_FLAG, 5\$
21			67	13	CMPB	R0, #33
			51	D4	BEQL	12\$
27			50	91	CLRL	R1
			04	12	CMPB	R0, #39
			51	D6	BNEQ	6\$
			05	11	INCL	R1
22			50	91	BRB	7\$
			52	12	CMPB	R0, #34
4F			5B	E8	BNEQ	11\$
45			51	E9	BLBS	QUOTE_FLAG, 11\$
51			6A	3C	BLBC	R1, 10\$
51			02	C2	MOVZWL	(R10), R1
51			56	D1	SUBL2	#2, R1
			3A	14	CMPL	CHAR_COUNT, R1
27		02	A647	91	BGTR	10\$
			33	12	CMPB	2(CHAR_COUNT)[CHAR_STRING], #39
					BNEQ	10\$

28	01	A647	91	0008F	CMPB	1(CHAR_COUNT)[CHAR_STRING], #40	2293
		24	12	00094	BNEQ	9\$	
51		6A	3C	00096	MOVZWL	(R10), R1	2300
51		04	C2	00099	SUBL2	#4, R1	
51		56	D1	0009C	CMPL	CHAR_COUNT, R1	
		07	14	0009F	BGTR	8\$	
27	04	A647	91	000A1	CMPB	4(CHAR_COUNT)[CHAR_STRING], #39	2301
		12	12	000A6	BNEQ	9\$	
51		6A	3C	000A8	MOVZWL	(R10), R1	2308
51		06	C2	000AB	SUBL2	#6, R1	
51		56	D1	000AE	CMPL	CHAR_COUNT, R1	
		16	14	000B1	BGTR	11\$	
27	06	A647	91	000B3	CMPB	6(CHAR_COUNT)[CHAR_STRING], #39	2309
		0F	12	000B8	BNEQ	11\$	
6E		50	D0	000BA	MOVL	R0, QUOTE_CHAR	2312
5B		01	D0	000BD	MOVL	#1, QUOTE_FLAG	2313
		07	11	000C0	BRB	11\$	2288
6E		50	D1	000C2	CMPL	R0, QUOTE_CHAR	2318
		02	12	000C5	BNEQ	11\$	
		5B	D4	000C7	CLRL	QUOTE_FLAG	2320
		56	D6	000C9	INCL	CHAR_COUNT	2324
		FF6D	31	000CB	BRW	2\$	2262
6A		56	A2	000CE	SUBW2	CHAR_COUNT, (R10)	2330
58		AC	D0	000D1	MOVL	CMD_DESC, R8	2334
56		04	C7	000D5	DIVL3	#4, CHAR_COUNT, R0	
		01	A0	9F	PUSHAB	1(R0)	
		01	FB	000DC	CALLS	#1, DBG\$GET_TEMP_MEM	
		50	D0	000E3	MOVL	R0, 4(R8)	
		69	D0	000E7	MOVL	(R9), DBG\$GL ORIG COMMAND_PTR	2348
		04	A8	000EE	MOVL	4(R8), DBG\$GL UPCASE COMMAND_PTR	2349
		04	A8	C1	ADDL3	4(R8), CHAR_COUNT, R0	2350
		FF	A0	9E	MOVAB	-1(R0), DBG\$GL UPCASE COMMAND_PTR+4	
		56	28	00103	MOVAB	CHAR_COUNT, @0(R9), @4(R8)	2354
		6647	91	00109	CMPB	(CHAR_COUNT)[CHAR_STRING], #33	2360
		0E	12	0010D	BNEQ	13\$	
		6A	3C	0010F	MOVZWL	(R10), R0	2364
		69	C0	00112	ADDL2	(R9), R0	
69		56	C1	00115	ADDL3	CHAR_COUNT, R0, (R9)	2365
		6A	B4	00119	CLRW	(R10)	2366
		04	11	0011B	BRB	14\$	2360
69		56	C1	0011D	ADDL3	CHAR_COUNT, CHAR_STRING, (R9)	2369
	08	A8	D0	00121	MOVL	4(R8), 8(R8)	2374
		68	B0	00126	MOVW	CHAR_COUNT, (R8)	2375
		57	A8	00129	MOVL	4(R8), CHAR_STRING	2376
			56	D4	CLRL	CHAR_COUNT	2381
			5B	D4	CLRL	QUOTE_FLAG	2382
56		68	00	ED	CMPL	R0, #16, (R8), CHAR_COUNT	2383
			03	14	BGTR	16\$	
			00A2	31	BRW	26\$	
		09	6647	91	CMPB	(CHAR_COUNT)[CHAR_STRING], #9	2386
			04	12	BNEQ	17\$	
		6647	20	90	MOVB	#32, (CHAR_COUNT)[CHAR_STRING]	2388
		52	6647	9A	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R2	2390
		20	52	91	CMPB	R2, #32	
			15	1E	BGEQU	18\$	
			8F	DD	PUSHL	#164256	2393
		00000000G	00	01	FB	CALLS	#1, DBG\$NMAKE_ARG_VECT

10	BC	50	D0	0015B	MOVL	R0, @MESSAGE_VECT		
	50	04	D0	0015F	MOVL	#4, R0	2394	
			04	00162	RET			
		50	D4	00163	CLRL	R0	2398	
	27	52	91	00165	18\$: CMPB	R2, #39		
		04	12	00168	BNEQ	19\$		
		05	D6	0016A	INCL	R0		
		52	11	0016C	BRB	20\$		
	22	52	91	0016E	19\$: CMPB	R2, #34	2400	
		52	12	00171	BNEQ	24\$		
	4F	5B	E8	00173	20\$: BLBS	QUOTE_FLAG, 24\$	2403	
	45	50	E9	00176	BLBC	R0, 23\$	2408	
	50	68	3C	00179	MOVZWL	(R8), R0	2409	
	50	02	C2	0017C	SUBL2	#2, R0		
	50	56	D1	0017F	CMPL	CHAR_COUNT, R0		
		3A	14	00182	BGTR	23\$		
	27	02	A647	91	00184	CMPB	2(CHAR_COUNT)[CHAR_STRING], #39	2410
		33	12	00189	BNEQ	23\$		
	28	01	A647	91	0018B	CMPB	1(CHAR_COUNT)[CHAR_STRING], #40	2413
		24	12	00190	BNEQ	22\$		
	50	68	3C	00192	MOVZWL	(R8), R0	2420	
	50	04	C2	00195	SUBL2	#4, R0		
	50	56	D1	00198	CMPL	CHAR_COUNT, R0		
		07	14	0019B	BGTR	21\$		
	27	04	A647	91	0019D	CMPB	4(CHAR_COUNT)[CHAR_STRING], #39	2421
		12	12	001A2	BNEQ	22\$		
	50	68	3C	001A4	21\$: MOVZWL	(R8), R0	2428	
	50	06	C2	001A7	SUBL2	#6, R0		
	50	56	D1	001AA	CMPL	CHAR_COUNT, R0		
		16	14	001AD	BGTR	24\$		
	27	06	A647	91	001AF	CMPB	6(CHAR_COUNT)[CHAR_STRING], #39	2429
		0F	12	001B4	BNEQ	24\$		
	6E	52	D0	001B6	22\$: MOVL	R2, QUOTE_CHAR	2432	
	5B	01	D0	001B9	MOVL	#1, QUOTE_FLAG	2433	
		07	11	001BC	BRB	24\$	2408	
	6E	52	D1	001BE	23\$: CMPL	R2, QUOTE_CHAR	2438	
		02	12	001C1	BNEQ	24\$		
		5B	D4	001C3	CLRL	QUOTE_FLAG	2440	
	61	8F	52	91	001C5	24\$: CMPB	R2, #97	2444
		0D	1F	001C9	BLSSU	25\$		
	7A	8F	52	91	001CB	CMPB	R2, #122	2446
		07	1A	001CF	BGTRU	25\$		
	04	5B	E8	001D1	BLBS	QUOTE_FLAG, 25\$	2448	
	6647	20	82	001D4	SUBB2	#32, (CHAR_COUNT)[CHAR_STRING]	2451	
		56	D6	001D8	25\$: INCL	CHAR_COUNT	2454	
		FF54	31	001DA	BRW	15\$	2383	
	6647	0D	90	001DD	26\$: MOVB	#13, (CHAR_COUNT)[CHAR_STRING]	2461	
		68	B6	001E1	INCW	(R8)	2462	
	50	01	D0	001E3	MOVL	#1, R0	2464	
		04	001E6	RET			2465	

; Routine Size: 487 bytes, Routine Base: DBG\$CODE + 0980

```
2346 2466 1 ROUTINE GET_NORMAL_CMD_STRING(INPUT_DESC, CMD_DESC, CIS_DESC, MESSAGE_VECT) =
2347 2467 1
2348 2468 1
2349 2469 1 **
2350 2470 1 FUNCTIONAL DESCRIPTION:
2351 2471 1
2352 2472 1 This routine gets the first command from the input line. Also,
2353 2473 1 uppercases the line except for what is in quotes. This routine
2354 2474 1 takes care of stripping the comments off the end of a DEBUG
2355 2475 1 command. For all languages except C, the comment character is
2356 2476 1 '!'.
2357 2477 1
2358 2478 1 FORMAL PARAMETERS:
2359 2479 1
2360 2480 1 input_desc - a VAX standard descriptor of the input line
2361 2481 1 cmd_desc - a descriptor that will hold the next command
2362 2482 1 line.
2363 2483 1 cis_desc - a descriptor for the current command input
2364 2484 1 stream. Just another copy of the above in
2365 2485 1 case the command is a WHILE-DO.
2366 2486 1 message_vect - the address of a longword to contain the address
2367 2487 1 of a message argument vector.
2368 2488 1
2369 2489 1 ROUTINE VALUE:
2370 2490 1
2371 2491 1 A status of the routine.
2372 2492 1
2373 2493 1 --
2374 2494 1
2375 2495 2 BEGIN
2376 2496 2
2377 2497 2 MAP
2378 2498 2 INPUT_DESC : REF dbg$stg_desc, ! Command line
2379 2499 2 CIS_DESC : REF C$SLINK, ! Current command input stream
2380 2500 2 CMD_DESC : REF BLOCK [,BYTE]; ! We don't REF to dbg$stg_desc
2381 2501 2 ! because of the extra longword
2382 2502 2 ! for the initial dsc$a_pointer
2383 2503 2
2384 2504 2 LOCAL
2385 2505 2 CHAR_COUNT,
2386 2506 2 CHAR_STRING : REF VECTOR [,BYTE], ! Vector of characters
2387 2507 2 QUOTE_FLAG,
2388 2508 2 QUOTE_CHAR;
2389 2509 2
2390 2510 2 char_string = .input_desc[dsc$a_pointer];
2391 2511 2 char_count = 0;
2392 2512 2
2393 2513 2 ! Check for a comment line. For all languages except C, the comment
2394 2514 2 character is '!'.
2395 2515 2
2396 2516 2 IF .char_string[.char_count] EQL '!'
2397 2517 2 THEN
2398 2518 2 BEGIN
2399 2519 2 input_desc[dsc$a_pointer] = .input_desc[dsc$a_pointer] +
2400 2520 2 .input_desc[dsc$a_length];
2401 2521 2 input_desc[dsc$a_length] = 0;
2402 2522 2 RETURN sts$k_error;
```

```

2403 2523 2
2404 2524 2
2405 2525 2
2406 2526 2
2407 2527 2
2408 2528 2
2409 2529 2
2410 2530 2
2411 2531 2
2412 2532 2
2413 2533 2
2414 2534 2
2415 2535 2
2416 2536 2
2417 2537 2
2418 2538 2
2419 2539 2
2420 2540 2
2421 2541 2
2422 2542 2
2423 2543 2
2424 2544 2
2425 2545 2
2426 2546 2
2427 2547 2
2428 2548 2
2429 2549 2
2430 2550 2
2431 2551 2
2432 2552 2
2433 2553 2
2434 2554 2
2435 2555 2
2436 2556 2
2437 2557 2
2438 2558 2
2439 2559 2
2440 2560 2
2441 2561 2
2442 2562 2
2443 2563 2
2444 2564 2
2445 2565 2
2446 2566 2
2447 2567 2
2448 2568 2
2449 2569 2
2450 2570 2
2451 2571 2
2452 2572 2
2453 2573 2
2454 2574 2
2455 2575 2
2456 2576 2
2457 2577 2
2458 2578 2
2459 2579 2

```

END;

```

! Before proceeding, we fill in the CIS$A_WHILE_CLAUSE field
! to point to the beginning of the command. This is in case the command
! is a WHILE; then we are able to iterate by backing up to the
! beginning of the command.
! The following code relies on the fact that INPUT_DESC is superimposed
! on the top link pointed to by DBG$GL_CISHEAD.

```

```

cis_desc = .input_desc;
cis_desc [cis$a_while_clause] = .input_desc [dsc$a_pointer];
cis_desc [cis$w_while_length] = .input_desc [dsc$w_length];

```

```

! Now count the characters in the command

```

```

char_string = .input_desc [dsc$a_pointer];
char_count = 0;
quote_flag = false;
WHILE .input_desc [dsc$w_length] GTR 0
DO

```

BEGIN

```

IF .char_string [.char_count] EQL dbg$k_car_return

```

OR

```

.char_string [.char_count] EQL dbg$k_line_feed

```

OR

```

.char_string [.char_count] EQL dbg$k_null

```

OR

```

((NOT .quote_flag) AND .char_string [.char_count] EQL ';')

```

OR

```

((NOT .quote_flag) AND .char_string [.char_count] EQL '!')

```

THEN

EXITLOOP

ELSE

BEGIN

```

IF .char_string [.char_count] EQL dbg$k_quote

```

OR

```

.char_string [.char_count] EQL dbg$k_dblquote

```

THEN

BEGIN

```

IF NOT .quote_flag

```

THEN

BEGIN

```

quote_char = .char_string [.char_count];

```

```

quote_flag = true;

```

END

ELSE

BEGIN

```

IF .char_string [.char_count] EQL .quote_char

```

THEN

```

quote_flag = false;

```

END;

END;

```

char_count = .char_count + 1;

```

```

input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;

```



```
2460 2580
2461 2581
2462 2582
2463 2583
2464 2584
2465 2585
2466 2586
2467 2587
2468 2588
2469 2589
2470 2590
2471 2591
2472 2592
2473 2593
2474 2594
2475 2595
2476 2596
2477 2597
2478 2598
2479 2599
2480 2600
2481 2601
2482 2602
2483 2603
2484 2604
2485 2605
2486 2606
2487 2607
2488 2608
2489 2609
2490 2610
2491 2611
2492 2612
2493 2613
2494 2614
2495 2615
2496 2616
2497 2617
2498 2618
2499 2619
2500 2620
2501 2621
2502 2622
2503 2623
2504 2624
2505 2625
2506 2626
2507 2627
2508 2628
2509 2629
2510 2630
2511 2631
2512 2632
2513 2633
2514 2634
2515 2635
2516 2636

END;

: Now try to get storage for the command string
cmd_desc [dsc$a_pointer] = dbg$get_tempmem((.char_count / %UPVAL) + 1);

: Save away pointers both to the original input string, and to
: the copied string in cmd_desc. These are used later as follows:
: In the language C, a lower case name represents a distinct object
: from its upper-case counterpart. Since we upper-case commands in
: cmd_desc, we will need to go back to the original input_desc to
: get at the original version of the name. For this, we need these
: two pointers.

: The pointer to the upcased string is actually a vector containing
: pointers to the beginning and the end of the string.

dbg$gl_orig_command_ptr = .input_desc[dsc$a_pointer];
dbg$gl_upcase_command_ptr[0] = .cmd_desc[dsc$a_pointer];
dbg$gl_upcase_command_ptr[1] = .cmd_desc[dsc$a_pointer] + .char_count - 1;

: Fill the command buffer
ch$move ( .char_count, .input_desc [dsc$a_pointer], .cmd_desc [dsc$a_pointer]);

: Update the input descriptor pointer. Check for a comment to skip.
: The comment character is '!' in all languages except C.
IF .char_string [.char_count] EQL '!'
THEN
BEGIN
input_desc [dsc$a_pointer] = .input_desc [dsc$a_pointer] +
input_desc[dsc$a_pointer] +
.char_count;
input_desc [dsc$a_length] = 0;
END
ELSE
input_desc [dsc$a_pointer] = char_string [.char_count];

: Update the command descriptor
cmd_desc [initial_ptr] = .cmd_desc [dsc$a_pointer];
cmd_desc [dsc$a_length] = .char_count;
char_string = .cmd_desc [dsc$a_pointer];

: Now check for bad chars and translate to upper case
char_count = 0;
quote_flag = false;
WHILE .char_count LSS .cmd_desc [dsc$a_length]
DO
```

```
2517 2637 BEGIN
2518 2638 IF .char_string [.char_count] EQL dbg$tab
2519 2639 THEN
2520 2640 char_string [.char_count] = dbg$blank; ! Convert tab to space
2521 2641
2522 2642 IF .char_string [.char_count] LSS dbg$blank
2523 2643 THEN
2524 2644 BEGIN
2525 2645 .message_vect = dbg$make_arg_vect (dbg$_invchar);
2526 2646 RETURN sts$severe;
2527 2647 END
2528 2648 ELSE
2529 2649 BEGIN
2530 2650 IF .char_string [.char_count] EQL dbg$quote
2531 2651 OR
2532 2652 .char_string [.char_count] EQL dbg$dblquote
2533 2653 THEN
2534 2654 BEGIN
2535 2655 IF NOT .quote_flag
2536 2656 THEN
2537 2657 BEGIN
2538 2658 quote_char = .char_string [.char_count];
2539 2659 quote_flag = true;
2540 2660 END
2541 2661 ELSE
2542 2662 BEGIN
2543 2663 IF .char_string [.char_count] EQL .quote_char
2544 2664 THEN
2545 2665 quote_flag = false;
2546 2666 END;
2547 2667 END;
2548 2668
2549 2669 IF .char_string [.char_count] GEQ 'a'
2550 2670 AND
2551 2671 .char_string [.char_count] LEQ 'z'
2552 2672 AND
2553 2673 NOT .quote_flag
2554 2674 THEN
2555 2675 char_string [.char_count] = .char_string [.char_count]
2556 2676 - dbg$lcbias;
2557 2677
2558 2678 END;
2559 2679 char_count = .char_count + 1;
2560 2680
2561 2681 END;
2562 2682
2563 2683 ! Terminate the command with a <cr>
2564 2684 !
2565 2685 char_string [.char_count] = dbg$car_return;
2566 2686 cmd_desc [dsc$w_length] = .cmd_desc [dsc$w_length] + 1;
2567 2687
2568 2688 RETURN sts$success;
2569 2689 END;
2570 2690
```

INFO#250

L1:2572

: Referenced LOCAL symbol QUOTE_CHAR is probably not initialized

```
OFFC 00000 GET_NORMAL CMD_STRING:
WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
SE 04 C2 00002 .SUBL2 #4, SP 2466
5A 04 AC D0 00005 .MOVL INPUT_DESC, R10 2510
59 04 AA 9E 00009 .MOVAB 4(R10), R9
58 69 D0 0000D .MOVL (R9), CHAR_STRING
56 D4 00010 .CLRL CHAR_COUNT 2511
21 6648 91 00012 .CMPB (CHAR_COUNT)[CHAR_STRING], #33 2516
OC 12 00016 .BNEQ 1$
50 6A 3C 00018 .MOVZWL (R10), R0 2520
69 50 C0 0001B .ADDL2 R0, (R9)
6A B4 0001E .CLRW (R10) 2521
50 02 D0 00020 .MOVL #2, R0 2522
OC AC 5A D0 00024 1$: .RET
50 OC AC D0 00028 .MOVL R10, CIS_DESC 2533
14 AO 69 D0 0002C .MOVL CIS_DESC, R0 2534
34 AO 6A B0 00030 .MOVL (R9), 20(R0)
58 69 D0 00034 .MOVW (R10), 52(R0) 2535
56 D4 00037 .MOVL (R9), CHAR_STRING 2540
5B D4 00039 .CLRL CHAR_COUNT 2541
6A B5 0003B 2$: .CLRL QUOTE_FLAG 2542
44 13 0003D .TSTW (R10) 2543
50 6648 9A 0003F .BEQL 7$
OD 50 91 00043 .MOVZBL (CHAR_COUNT)[CHAR_STRING], R0 2546
3B 13 00046 .CMPB R0, #73
OA 50 91 00048 .BEQL 7$
36 13 0004B .CMPB R0, #10 2548
50 D5 0004D .BEQL 7$
32 13 0004F .TSTL R0 2550
5B E8 00051 .BEQL 7$
3B 50 91 00054 .BLBS QUOTE_FLAG, 3$ 2552
2A 13 00057 .CMPB R0, #59
05 5B E8 00059 .BEQL 7$
21 50 91 0005C .BLBS QUOTE_FLAG, 3$ 2554
22 13 0005F .CMPB R0, #33
27 50 91 00061 3$: .BEQL 7$
05 13 00064 .CMPB R0, #39 2559
22 50 91 00066 .BEQL 4$
12 12 00069 .CMPB R0, #34 2561
08 5B E8 0006B 4$: .BNEQ 6$
6E 50 D0 0006E .BLBS QUOTE_FLAG, 5$ 2564
5B 01 D0 00071 .MOVL R0, QUOTE_CHAR 2567
07 11 00074 .MOVL #1, QUOTE_FLAG 2568
6E 50 D1 00076 5$: .BRB 6$
02 12 00079 .CMPL R0, QUOTE_CHAR 2572
5B D4 0007B .BNEQ 6$
56 D6 0007D 6$: .CLRL QUOTE_FLAG 2574
6A B7 0007F .INCL CHAR_COUNT 2578
8B 11 00081 .DECW (R10) 2579
57 08 AC D0 00083 7$: .BRB 2$ 2543
56 04 C7 00087 .MOVL CMD_DESC, R7 2586
01 AO 9F 0008B .DIVL3 #4, CHAR_COUNT, R0
PUSHAB 1(R0)
```


00000000G	00	01	FB	0008E	CALLS	#1, DBG\$GET_TEMPME	
04	A7	50	D0	00095	MOVL	R0, 4(R7)	
00000000'	EF	69	D0	00099	MOVL	(R9), DBG\$GL_ORIG_COMMAND_PTR	2600
00000000'	EF	04	A7	D0	MOVL	4(R7), DBG\$GL_UPCASE_COMMAND_PTR	2601
50	56	04	A7	C1	ADDL3	4(R7), CHAR_COUNT, R0	2602
00000000'	EF	FF	A0	9E	MOVAB	-1(R0), DBG\$GL_UPCASE_COMMAND_PTR+4	
04	B7		56	28	MOVCL	CHAR_COUNT, 20(R9), 24(R7)	2606
00	B9		6648	91	CMPB	(CHAR_COUNT)[CHAR_STRING], #33	2612
	21		0E	12	BNEQ	8\$	
	50		6A	3C	MOVZWL	(R10), R0	2616
	50		69	C0	ADDL2	(R9), R0	
69	50		56	C1	ADDL3	CHAR_COUNT, R0, (R9)	2617
			6A	B4	CLRW	(R10)	2618
			04	11	BRB	9\$	2612
69	58		56	C1	ADDL3	CHAR_COUNT, CHAR_STRING, (R9)	2621
08	A7	04	A7	D0	MOVL	4(R7), 8(R7)	2626
	67		56	B0	MOVW	CHAR_COUNT, (R7)	2627
	58	04	A7	D0	MOVL	4(R7), CHAR_STRING	2628
			56	D4	CLRL	CHAR_COUNT	2633
			5B	D4	CLRL	QUOTE_FLAG	2634
56	67		00	ED	CMPZV	#0, #16, (R7), CHAR_COUNT	2635
	10		5B	15	BLEQ	17\$	
	09		6648	91	CMPB	(CHAR_COUNT)[CHAR_STRING], #9	2638
			04	12	BNEQ	11\$	
	6648		20	90	MOVAB	#32, (CHAR_COUNT)[CHAR_STRING]	2640
	52		6648	9A	MOVZBL	(CHAR_COUNT)[CHAR_STRING], R2	2642
	20		52	91	CMPB	R2, #32	
			15	1E	BGEQU	12\$	
00000000G	00	000281A0	8F	DD	PUSHL	#164256	2645
10	BC		01	FB	CALLS	#1, DBG\$NMAKE_ARG_VECT	
	50		50	D0	MOVL	R0, @MESSAGE_VECT	
			04	D0	MOVL	#4, R0	2646
	27		04	00111	RET		
			52	91	CMPB	R2, #39	2650
	22		05	13	BEQL	13\$	
			52	91	CMPB	R2, #34	2652
	08		12	12	BNEQ	15\$	
	6E		5B	E8	BLBS	QUOTE_FLAG, 14\$	2655
	5B		52	D0	MOVL	R2, QUOTE_CHAR	2658
			01	D0	MOVL	#1, QUOTE_FLAG	2659
	6E		07	11	BRB	15\$	2655
			52	D1	CMPB	R2, QUOTE_CHAR	2663
			02	12	BNEQ	15\$	
	61	8F	5B	D4	CLRL	QUOTE_FLAG	2665
			52	91	CMPB	R2, #97	2669
	7A	8F	0D	1F	BLSSU	16\$	
			52	91	CMPB	R2, #122	2671
	04		07	1A	BGTRU	16\$	
	6648		5B	E8	BLBS	QUOTE_FLAG, 16\$	2673
			20	82	SUBB2	#32, (CHAR_COUNT)[CHAR_STRING]	2676
			56	D6	INCL	CHAR_COUNT	2679
			9E	11	BRB	10\$	2635
	6648		0D	90	MOVAB	#13, (CHAR_COUNT)[CHAR_STRING]	2686
			67	B6	INCW	(R7)	2687
	50		01	D0	MOVL	#1, R0	2689
			04	0014E	RET		2690

: Routine Size: 335 bytes. Routine Base: DBG\$CODE + 0B67

: 2571 2691 1
: 2572 2692 0 END ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$GLOBAL	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$OWN	52	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$CODE	3254	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$PLIT	43	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	16	0	1000	00:01.7
\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0	0	7	00:00.1
\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	48	3	97	00:02.0
\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	13	3	31	00:00.4
\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	3	0	22	00:00.3
\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32;1	150	1	0	12	00:00.3

: Information: 4
: Warnings: 0
: Errors: 0

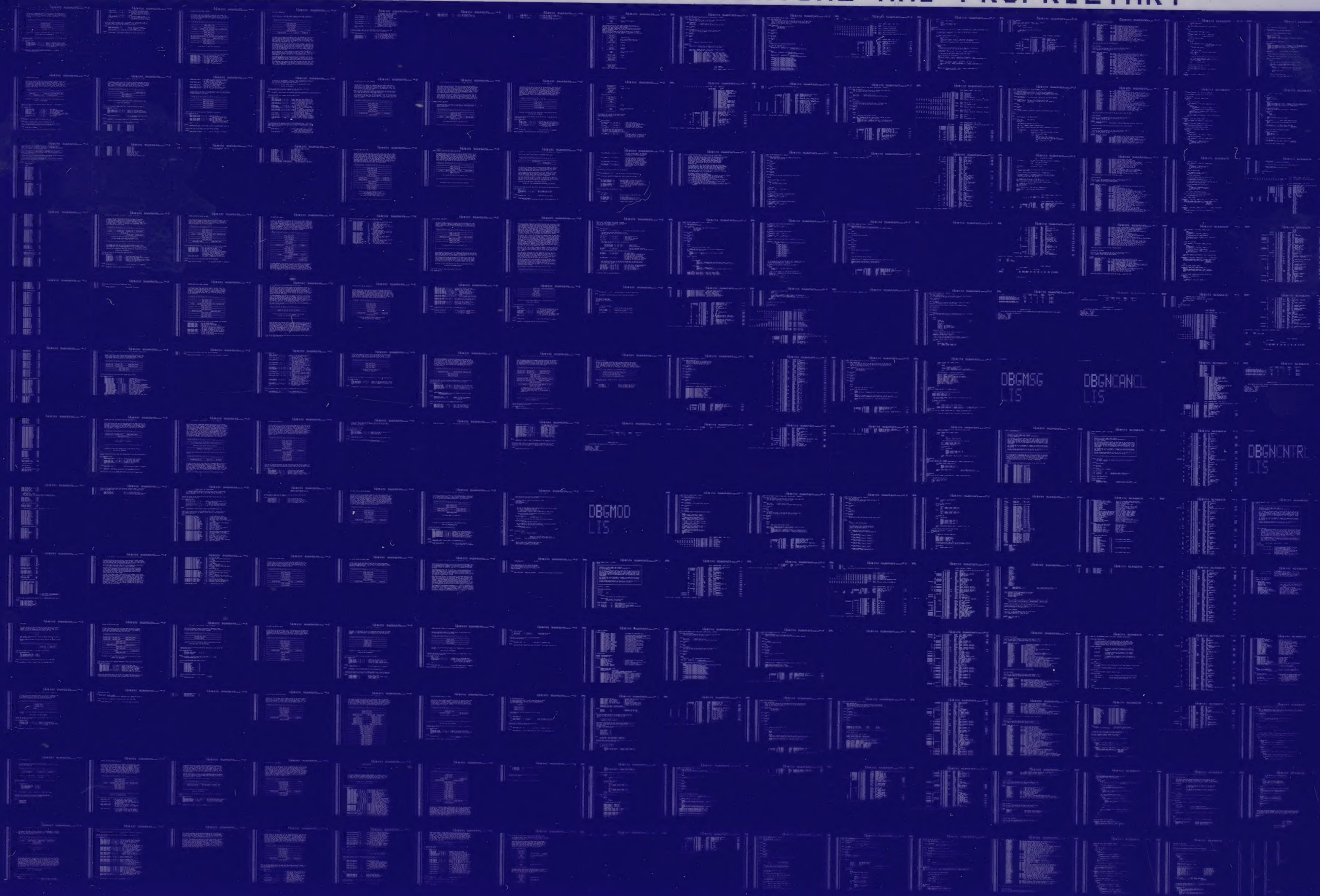
COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGNCNTRL/OBJ=OBJ\$:DBGNCNTRL MSRC\$:DBGNCNTRL/UPDATE=(ENH\$:DBGNCNTRL)

: Size: 3254 code + 107 data bytes
: Run Time: 01:09.5
: Elapsed Time: 03:33.8
: Lines/CPU Min: 2325
: Lexemes/CPU-Min: 17284
: Memory Used: 252 pages
: Compilation Complete

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DBGNMSG
LIS

DBGNHELP
LIS

DBGNPARSE
LIS

DBGNEXTE
LIS

DBGNPNP
LIS